

All tournaments will be played with **Big Blind Ante**.
 In an all-in situation the Big Blind will be posted prior to the Ante.

DUX EVENT (\$35,000 GTD) Tournament Structure

Buy-in: \$150

Chips: 15.000

Levels at 20/30/40 minutes

Late registration & re-entries: 12 levels

Format: 9-handed. Last table 10-handed; official final table 9-handed.

Tournament Info: 4-days event, 3 starting days (1A, 1B, 1C).

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	50	100	
2	50	100	100
3	75	150	150
4	100	200	200
5	150	300	300
6	200	400	400
7	250	500	500
8	300	600	600
9	350	700	700
10	400	800	800
11	500	1000	1000
12	600	1200	1200
13	700	1400	1400
14	800	1600	1600

End of Day 1A, 1B, 1C

15	900	1800	1800
16	1000	2000	2000
17	1200	2400	2400
18	1500	3000	3000
19	2000	4000	4000
20	2500	5000	5000
21	3000	6000	6000
22	4000	8000	8000
23	5000	10000	10000
24	6000	12000	12000
25	7000	14000	14000
26	8000	16000	16000
27	10000	20000	20000
28	12000	24000	24000
29	15000	30000	30000
30	20000	40000	40000
31	25000	50000	50000
32	30000	60000	60000

Next levels – by Tournament Director Discretion / TD has the right to change structure

OMAHA KNOCKOUT EVENT (\$8,000 GTD) Tournament Structure

Buy-in: \$200

Chips: 20.000

Levels at 20 minutes

Late registration & re-entries: 9 levels

Format: 8-handed. Last table 9-handed; official final table 8-handed.

Tournament Info: 1-day tournament. No antes. Bounty for each knockout \$100.

LEVEL	SMALL BLIND		BIG BLIND	
1	50		100	
2	75		150	
3	100		200	
4	150		300	
5	200		400	
6	250		500	
7	300		600	
8	400		800	
9	500		1000	
10	600		1200	
11	800		1600	
12	1000		2000	
13	1200		2400	
14	1500		3000	
15	2000		4000	
16	2500		5000	
17	3000		6000	
18	4000		8000	
19	5000		10000	
20	6000		12000	
21	8000		16000	
22	10000		20000	
23	12000		24000	
24	15000		30000	
25	20000		40000	

Next levels – by Tournament Director Discretion / TD has the right to change structure

MONSTER STACK PLUS EVENT (\$30,000 GTD) Tournament structure

Buy-in: \$125/\$400

Chips: 15.000/100.000

Levels at 20/30 minutes

Late registration & re-entries: 9 levels - Day 1A/1B; 9 levels - Combo Day.

Format: 9-handed. Last table 10-handed; official final table 9-handed.

Tournament Info: 4-days tournament.

Stacks of players in Day 1A & Day 1B are summed.

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	50	100	
2	50	100	100
3	75	150	150
4	100	200	200
5	150	300	300
6	200	400	400
7	250	500	500
8	300	600	600
9	400	800	800
10	500	1000	1000
11	600	1200	1200
12	700	1400	1400

End of Day 1A, 1B

Combo Day

1	700	1400	1400
2	800	1600	1600
3	900	1800	1800
4	1000	2000	2000
5	1200	2400	2400
6	1500	3000	3000
7	2000	4000	4000
8	2500	5000	5000
9	3000	6000	6000
10	4000	8000	8000
11	5000	10000	10000
12	6000	12000	12000
13	7000	14000	14000
14	8000	16000	16000
15	10000	20000	20000
16	12000	24000	24000
17	15000	30000	30000
18	20000	40000	40000
19	25000	50000	50000
20	30000	60000	60000

Next levels – by Tournament Director Discretion / TD has the right to change structure

UNDERPRESSURE KNOCKOUT EVENT (\$12,000 GTD) Tournament Structure

Buy-in: \$250

Chips: 15000

Levels at 30 minutes

Late registration & re-entries: 10 levels

Format: 9-handed. Last table 10-handed; official final table 9-handed.

Tournament Info: 1-day event without breaks. Bounty for each knockout \$100.

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	50	100	
2	50	100	100
3	75	150	150
4	100	200	200
5	150	300	300
6	200	400	400
7	250	500	500
8	300	600	600
9	400	800	800
10	500	1000	1000
11	600	1200	1200
12	700	1400	1400
13	800	1600	1600
14	1000	2000	2000
15	1200	2400	2400
16	1500	3000	3000
17	2000	4000	4000
18	2500	5000	5000
19	3000	6000	6000
20	4000	8000	8000
21	5000	10000	10000
22	6000	12000	12000
23	7000	14000	14000
24	8000	16000	16000
25	10000	20000	20000
26	12000	24000	24000
27	15000	30000	30000

Next levels – by Tournament Director Discretion / TD has the right to change structure

MEGA EVENT (\$20,000 GTD) Tournament Structure

Buy-in: \$700

Chips: 30.000

Levels at 30 minutes

Late registration & re-entries: 14 levels

Format: 8-handed. Last table 9-handed; official final table 8-handed.

Tournament Info: 3-days tournament.

LEVEL	SMALL BLIND	BIG BLIND	BB ANTE
1	50	100	
2	75	150	150
3	100	200	200
4	150	300	300
5	200	400	400
6	250	500	500
7	300	600	600
8	400	800	800
9	500	1000	1000
10	600	1200	1200
11	700	1400	1400
12	800	1600	1600
13	1000	2000	2000
14	1200	2400	2400
15	1500	3000	3000
16	2000	4000	4000
17	2500	5000	5000
18	3000	6000	6000
19	4000	8000	8000
20	5000	10000	10000
21	6000	12000	12000
22	7000	14000	14000
23	8000	16000	16000
24	10000	20000	20000
25	12000	24000	24000
26	15000	30000	30000
27	20000	40000	40000

Next levels – by Tournament Director Discretion / TD has the right to change structure

SUPERKNOCKOUT EVENT (\$25,000 TOTAL GTD) Tournament Structure

Buy-in: \$500

Chips: 20.000

Levels at 30 minutes

Late registration & re-entries: 12 levels

Format: 9-handed. Last table 10-handed; official final table 9-handed.

Tournament Info: 1-day tournament, bounty for each knockout \$250.

LEVEL	SMALL BLIND	BIG BLIND	BB ANTE
1	50	100	
2	50	100	100
3	75	150	150
4	100	200	200
5	150	300	300
6	200	400	400
7	250	500	500
8	300	600	600
9	400	800	800
10	500	1000	1000
11	600	1200	1200
12	700	1400	1400
13	800	1600	1600
14	1000	2000	2000
15	1200	2400	2400
16	1500	3000	3000
17	2000	4000	4000
18	2500	5000	5000
19	3000	6000	6000
20	4000	8000	8000
21	5000	10000	10000
22	6000	12000	12000
23	7000	14000	14000
24	8000	16000	16000
25	10000	20000	20000
26	12000	24000	24000
27	15000	30000	30000

Next levels – by Tournament Director Discretion / TD has the right to change structure

OMAHA 5-CARDS KNOCKOUT EVENT (\$7,000 GTD) Tournament Structure

Buy-in: \$200

Chips: 20.000

Levels at 20 minutes

Late registration & re-entries: 9 levels

Format: 7-handed. Last table 8-handed; official final table 7-handed.

Tournament Info: 1-day tournament. No antes. Bounty for each knockout \$100.

LEVEL	SMALL BLIND	BIG BLIND
1	50	100
2	75	150
3	100	200
4	150	300
5	200	400
6	250	500
7	300	600
8	400	800
9	500	1000
10	600	1200
11	800	1600
12	1000	2000
13	1200	2400
14	1500	3000
15	2000	4000
16	2500	5000
17	3000	6000
18	4000	8000
19	5000	10000
20	6000	12000
21	8000	16000
22	10000	20000
23	12000	24000
24	15000	30000
25	20000	40000

Next levels – by Tournament Director Discretion / TD has the right to change structure

RPT MAIN EVENT (Stage 1A/1B/1C) Tournament Structure

Buy-in: \$115

Chips: 10.000

Levels at 15 minutes

Late registration & re-entries: 10 levels

Format: 9-handed.

Tournament Info: 25% of total entries in All's Stage 1 will be continue the game in Day 1A with new starting stack.

LEVEL	SMALL BLIND	BIG BLIND	BB ANTE
1	50	100	
2	50	100	100
3	75	150	150
4	100	200	200
5	150	300	300
6	200	400	400
7	250	500	500
8	300	600	600
9	400	800	800
10	500	1000	1000
11	600	1200	1200
12	800	1600	1600
13	1000	2000	2000
14	1200	2400	2400
15	1500	3000	3000
16	2000	4000	4000
17	2500	5000	5000
18	3000	6000	6000
19	4000	8000	8000

Next levels – by Tournament Director Discretion / TD has the right to change structure

RUSSIAN POKER MAIN EVENT (\$100,000 GTD) Tournament Structure

Buy-ins: \$390

Chips: 30.000

Levels at 40/45/60 minutes

Late registration & re-entries: 14 levels.

Format: 9-handed. Last table 10-handed; official final table 9-handed.

Tournament Info: 4-days tournament. Unlimited re-entries is allowed during late registration.

ITM: 10%-12% of total entries.

1	50		100		
2	50		100		100
3	75		150		150
4	100		200		200
5	150		300		300
6	200		400		400
7	250		500		500
8	300		600		600
9	350		700		700
10	400		800		800
11	500		1000		1000

End of Day 1A/1B

12	600		1200		1200
13	700		1400		1400
14	800		1600		1600
15	900		1800		1800
16	1000		2000		2000
17	1200		2400		2400
18	1500		3000		3000
19	2000		4000		4000
20	2500		5000		5000
21	3000		6000		6000
22	4000		8000		8000
23	5000		10000		10000
24	6000		12000		12000
25	7000		14000		14000
26	8000		16000		16000
27	9000		18000		18000
28	10000		20000		20000
29	12000		24000		24000
30	15000		30000		30000
31	20000		40000		40000

Next levels – by Tournament Director Discretion / TD has the right to change structure

X-FACTOR SUPERKNOCKOUT (\$25,000 GTD) Tournament structure

Buy-ins: \$200/500

Chips: 20000/80000

Levels at 20/30 minutes

Format: 9-handed. Last table 10-handed; official final table 9-handed.

Late registration & re-entries: **12 levels** for Day 1A/1B/1C; **6 levels** for Day 2 / **8 levels** for Final Day

25% of total entries of Day's 1A/1B/1C continue the game in Day 2 with their stacks.

Tournament Info: 5-days tournament. Unlimited re-entries is allowed during late registration. Bounty for each knockout \$100.

Day 1A/1B/1C

LEVEL	SMALL BLIND	BIG BLIND	BB ANTE
1	50	100	
2	75	150	150
3	100	200	200
4	150	300	300
5	200	400	400
6	250	500	500
7	300	600	600
8	400	800	800
9	500	1000	1000
10	600	1200	1200
11	700	1400	1400
12	800	1600	1600
13	1000	2000	2000
14	1200	2400	2400

Day 2

LEVEL	SMALL BLIND	BIG BLIND	BB ANTE
1	600	1200	1200
2	700	1400	1400
3	800	1600	1600
4	900	1800	1800
5	1000	2000	2000
6	1200	2400	2400

Final Day

1	1400		2800		2800
2	1600		3200		3200
3	1800		3600		3600
4	2000		4000		4000
5	2500		5000		5000
6	3000		6000		6000
7	3500		7000		7000
8	4000		8000		8000
9	5000		10000		10000
10	6000		12000		12000
11	10000		20000		20000
12	12000		24000		24000
13	15000		30000		30000
14	20000		40000		40000
15	25000		50000		50000
16	30000		60000		60000

Next levels – by Tournament Director Discretion / TD has the right to change structure

SUPERSTACK EVENT (\$8,000 GTD) Tournament Structure

Buy-in: \$200

Chips: 30.000

Levels at 20 minutes

Late registration & re-entries: 12 levels

Format: 8-handed. Last table 9-handed; official final table 8-handed.

Tournament Info: 1-days tournament.

LEVEL	SMALL BLIND	BIG BLIND	BB ANTE
1	100	200	
2	100	200	200
3	100	300	300
4	200	400	400
5	300	600	600
6	400	800	800
7	500	1000	1000
8	600	1200	1200
9	700	1400	1400
10	800	1600	1600
11	1000	2000	2000
12	1200	2400	2400
13	1500	3000	3000
14	2000	4000	4000
15	2500	5000	5000
16	3000	6000	6000
17	4000	8000	8000
18	5000	10000	10000
19	6000	12000	12000
20	7000	14000	14000
21	8000	16000	16000
22	10000	20000	20000
23	12000	24000	24000
24	15000	30000	30000
25	20000	40000	40000
26	25000	50000	50000
27	30000	60000	60000

Next levels – by Tournament Director Discretion / TD has the right to change structure

OFC Pineapple Event 3-max (\$3,000 GTD)

Buy-in: \$300

Chips: 20.000

Levels at 25 minutes

Late registration & re-entries: 8 levels

Format: 3-handed. Last table 3-handed.

Tournament Info: 1-day tournament.

LEVEL	CHIPS PER POINT
1	100
2	150
3	200
4	250
5	300
6	400
7	500
8	600
9	800
10	1000
11	1200
12	1500
13	2000
14	2500
15	3000
16	4000
17	5000
18	6000
19	8000
20	10000
21	12000
22	15000
23	20000
24	25000
25	30000

Next levels – by Tournament Director Discretion / TD has the right to change structure

ALL SATELLITES STRUCTURE

LEVEL	SMALL BLIND		BIG BLIND		BB ANTE
1	50		100		
2	50		100		100
3	75		150		150
4	100		200		200
5	150		300		300
6	200		400		400
7	300		600		600
8	400		800		800
9	500		1000		1000
10	600		1200		1200
11	800		1600		1600
12	1000		2000		2000
13	1200		2400		2400
14	1500		3000		3000
15	2000		4000		4000
16	3000		6000		6000
17	4000		8000		8000
18	5000		10000		10000
19	6000		12000		12000
20	8000		16000		16000
21	10000		20000		20000
22	12000		24000		24000
23	15000		30000		30000
24	20000		40000		40000
25	25000		50000		50000
26	30000		60000		60000

Next levels – by Tournament Director Discretion / TD has the right to change structure