

DUX EVENT (\$25,000 GTD) Tournament Structure

Buy-in: \$110

Chips: 15.000

Levels at 30/40 minutes

Late registration & re-entries: 14 levels

Format: 9-handed. Last table 10-handed; official final table 9-handed.

Tournament Info: 3-days event, 3 starting days (1A, 1B & Turbo Day).

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	25	50	
2	50	100	
3	75	150	
4	100	200	25
5	150	300	25
6	200	400	50
7	250	500	50
8	300	600	75
9	400	800	100
10	500	1000	100
11	600	1200	200
12	700	1400	200

End of Day 1A, 1B & Turbo Day

13	800	1600	200
14	1000	2000	300
15	1200	2400	300
16	1500	3000	400
17	2000	4000	500
18	2500	5000	500
19	3000	6000	1000
20	4000	8000	1000
21	5000	10000	1000
22	6000	12000	2000
23	7000	14000	2000
24	8000	16000	2000
25	10000	20000	3000
26	12000	24000	3000
27	15000	30000	4000
28	20000	40000	5000
29	25000	50000	5000
30	30000	60000	10000

Next levels – by Tournament Director Discretion / TD has the right to change structure

OMAHA KNOCKOUT EVENT (\$5,000 GTD) Tournament Structure

Buy-in: \$200

Chips: 15.000

Levels at 30 minutes

Late registration & re-entries: 10 levels

Format: 8-handed. Last table 9-handed; official final table 8-handed.

Tournament Info: 1-day tournament. No antes.

LEVEL	SMALL BLIND		BIG BLIND	
1	25		50	
2	50		100	
3	75		150	
4	100		200	
5	150		300	
6	200		400	
7	250		500	
8	300		600	
9	400		800	
10	500		1000	
11	600		1200	
12	800		1600	
13	1000		2000	
14	1200		2400	
15	1500		3000	
16	2000		4000	
17	2500		5000	
18	3000		6000	
19	4000		8000	
20	5000		10000	
21	6000		12000	
22	8000		16000	
23	10000		20000	
24	12000		24000	
25	15000		30000	

Next levels – by Tournament Director Discretion / TD has the right to change structure

MONSTER FOOTBALL CUP EVENT (\$12,000 GTD) Tournament structure

Buy-in: \$200

Chips: 30.000

Levels at 20 minutes

Late registration & re-entries: 12 levels

Format: 9-handed. Last table 10-handed; official final table 9-handed.

Tournament Info: 1-day tournament.

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	50	100	
2	75	150	25
3	100	200	25
4	150	300	50
5	200	400	50
6	300	600	75
7	400	800	100
8	500	1000	100
9	600	1200	200
10	800	1600	200
11	1000	2000	300
12	1200	2400	400
13	1500	3000	500
14	2000	4000	500
15	2500	5000	500
16	3000	6000	1000
17	4000	8000	1000
18	5000	10000	1000
19	6000	12000	2000
20	8000	16000	2000
21	10000	20000	3000
22	12000	24000	3000
23	15000	30000	4000
24	20000	40000	5000
25	30000	60000	10000

Next levels – by Tournament Director Discretion / TD has the right to change structure

UNDER PRESSURE KNOCKOUT EVENT (\$12,000 GTD) Tournament Structure

Buy-in: \$250

Chips: 15000

Levels at 25 minutes

Late registration & re-entries: 10 levels

Format: 9-handed. Last table 10-handed; official final table 9-handed.

Tournament Info: 1-day event without breaks. Bounty for each knockout \$100.

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	25	50	
2	50	100	
3	75	150	
4	100	200	25
5	150	300	25
6	200	400	50
7	250	500	50
8	300	600	75
9	400	800	100
10	500	1000	100
11	600	1200	200
12	700	1400	200
13	800	1600	200
14	1000	2000	300
15	1200	2400	300
16	1500	3000	400
17	2000	4000	500
18	2500	5000	500
19	3000	6000	1000
20	4000	8000	1000
21	5000	10000	1000
22	6000	12000	2000
23	7000	14000	2000
24	8000	16000	2000
25	10000	20000	3000
26	12000	24000	3000
27	15000	30000	4000

Next levels – by Tournament Director Discretion / TD has the right to change structure

IRAN CHAMPIONSHIP EVENT (\$12,000 GTD) Tournament Structure

Buy-in: \$250

Chips: 15000

Levels at 30 minutes

Late registration & re-entries: 10 levels

Format: 9-handed. Last table 10-handed; official final table 9-handed.

Tournament Info: 1-day event.

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	25	50	
2	50	100	
3	75	150	
4	100	200	25
5	150	300	25
6	200	400	50
7	250	500	50
8	300	600	75
9	400	800	100
10	500	1000	100
11	600	1200	200
12	700	1400	200
13	800	1600	200
14	1000	2000	300
15	1200	2400	300
16	1500	3000	400
17	2000	4000	500
18	2500	5000	500
19	3000	6000	1000
20	4000	8000	1000
21	5000	10000	1000
22	6000	12000	2000
23	7000	14000	2000
24	8000	16000	2000
25	10000	20000	3000
26	12000	24000	3000
27	15000	30000	4000

Next levels – by Tournament Director Discretion / TD has the right to change structure

GEORGIAN CHAMPIONSHIP KO EVENT (\$12,000 GTD) Tournament Structure

Buy-in: \$250

Chips: 15.000

Levels at 25 minutes

Late registration & re-entries: 10 levels

Format: 9-handed. Last table 10-handed; official final table 9-handed.

Tournament Info: 1-day tournament. Bounty for each knockout \$50.

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	25	50	
2	50	100	
3	75	150	
4	100	200	25
5	150	300	25
6	200	400	50
7	250	500	50
8	300	600	75
9	400	800	100
10	500	1000	100
11	600	1200	200
12	800	1600	200
13	1000	2000	300
14	1200	2400	300
15	1500	3000	400
16	2000	4000	500
17	2500	5000	500
18	3000	6000	1000
19	4000	8000	1000
20	5000	10000	1000
21	6000	12000	2000
22	8000	16000	2000
23	10000	20000	3000
24	12000	24000	3000
25	15000	30000	4000

Next levels – by Tournament Director Discretion / TD has the right to change structure

SUPERKNOCKOUT EVENT (\$20,000 GTD) Tournament Structure

Buy-in: \$500

Chips: 20.000

Levels at 30 minutes

Late registration & re-entries: 10 levels

Format: 9-handed. Last table 10-handed; official final table 9-handed.

Tournament Info: 1-day tournament, bounty for each knockout \$250.

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	50	100	
2	75	150	
3	100	200	25
4	150	300	25
5	200	400	50
6	250	500	50
7	300	600	75
8	400	800	100
9	500	1000	100
10	600	1200	200
11	700	1400	200
12	800	1600	200
13	1000	2000	300
14	1200	2400	300
15	1500	3000	400
16	2000	4000	500
17	2500	5000	500
18	3000	6000	1000
19	4000	8000	1000
20	5000	10000	1000
21	6000	12000	2000
22	7000	14000	2000
23	8000	16000	2000
24	10000	20000	3000
25	12000	24000	3000
26	15000	30000	4000

Next levels – by Tournament Director Discretion / TD has the right to change structure

RPT MAIN EVENT (STAGE 1) Tournament Structure

Buy-in: \$90

Chips: 10.000

Levels at 15 minutes

Late registration & re-entries: 8 levels

Tournament Info: 20% of players remaining in Stage 1 go to ME Day 1A.

LEVEL	SMALL BLIND		BIG BLIND		ANTE
1	25		50		
2	50		100		
3	75		150		
4	100		200		25
5	150		300		25
6	200		400		50
7	250		500		50
8	300		600		75
9	400		800		100
10	500		1000		100
11	600		1200		200
12	800		1600		200
13	1000		2000		300
14	1200		2400		300
15	1500		3000		400
16	2000		4000		500
17	2500		5000		500
18	3000		6000		1000

RPT MAIN EVENT (\$100,000 GTD) Tournament Structure

Buy-in: \$390

Chips: 30000

Levels at 45/60 minutes

Late registration & re-entries: 14 levels

Format: 9-handed. Last table 10-handed; official final table 9-handed.

Tournament Info: 4-days event, 3 starting days (1A, 1B & Turbo Day).

ITM: 10-12% of total entries.

LEVEL	SMALL BLIND	BIG BLIND	ANTE
1	50	100	
2	75	150	
3	100	200	
4	100	200	25
5	150	300	25
6	200	400	50
7	250	500	50
8	300	600	75
9	400	800	100
10	500	1000	100
11	600	1200	200
12	700	1400	200
13	800	1600	200
14	1000	2000	300
15	1200	2400	300
16	1500	3000	400
17	2000	4000	500
18	2500	5000	500
19	3000	6000	1000
20	4000	8000	1000
21	5000	10000	1000
22	6000	12000	2000
23	7000	14000	2000
24	8000	16000	2000
25	10000	20000	3000
26	12000	24000	3000

Next levels – by Tournament Director Discretion / TD has the right to change structure

GRAND EVENT (\$50,000 GTD) Tournament Structure

Buy-ins: \$66 (Stage 1), \$230 (Stage 2), \$800 (Day 1/Final Day)

Chips: 10.000 (for Stage 1); 15.000 (for Stage 2); 30.000 (for Day 1)

Levels at 15/20/30 minutes

Late registration & re-entries: Stage 1 - 8 levels, Stage 2 - 10 levels,
Day 1 - 6 levels / Final Day - 6 levels (12 levels total).

Format: 9-handed. Last table 10-handed; official final table 9-handed.

Tournament Info: 4-days tournament.

25% of players remaining in Stage 1 go to Stage 2.

25% of players remaining in Stage 2 go to Day 1.

Unlimited re-entries is allowed during late registration.

ITM: 8%-10% of unique entries.

STAGE 1

LEVEL	SMALL BLIND		BIG BLIND		ANTE
1	25		50		
2	50		100		
3	75		150		
4	100		200		25
5	150		300		25
6	200		400		50
7	250		500		50
8	300		600		75
9	400		800		100
10	500		1000		100
11	600		1200		200
12	800		1600		200
13	1000		2000		300
14	1200		2400		300
15	1500		3000		400

STAGE 2

1	25		50		
2	50		100		
3	75		150		
4	100		200		25
5	150		300		25
6	200		400		50
7	250		500		50
8	300		600		75
9	400		800		100
10	500		1000		100
11	600		1200		200
12	800		1600		200
13	1000		2000		300
14	1200		2400		300
15	1500		3000		400

DAY 1 / FINAL DAY

1	50		100		
2	75		150		25
3	100		200		25
4	150		300		50
5	200		400		50
6	250		500		75
7	300		600		100
8	400		800		100
9	500		1000		100
10	600		1200		200
11	800		1600		200
12	1000		2000		300
13	1200		2400		300
14	1500		3000		400
15	2000		4000		500
16	2500		5000		500
17	3000		6000		1000
18	4000		8000		1000
19	5000		10000		1000
20	6000		12000		2000
21	7000		14000		2000
22	8000		16000		2000
23	10000		20000		3000
24	12000		24000		3000
25	15000		30000		4000

Next levels – by Tournament Director Discretion / TD has the right to change structure

SUPERSTACK EVENT (\$7,000 GTD) Tournament Structure

Buy-in: \$200

Chips: 40.000

Levels at 25 minutes

Late registration & re-entries: 12 levels

Format: 9-handed. Last table 10-handed; official final table 9-handed.

Tournament Info: 1-day tournament.

LEVEL	SMALL BLIND		BIG BLIND		ANTE
1	50		100		
2	75		150		25
3	100		200		25
4	150		300		50
5	200		400		50
6	300		600		75
7	400		800		100
8	500		1000		100
9	600		1200		200
10	800		1600		200
11	1000		2000		300
12	1200		2400		400
13	1500		3000		500
14	2000		4000		500
15	2500		5000		500
16	3000		6000		1000
17	4000		8000		1000
18	5000		10000		1000
19	6000		12000		2000
20	8000		16000		2000
21	10000		20000		3000
22	12000		24000		3000
23	15000		30000		4000
24	20000		40000		5000

Next levels – by Tournament Director Discretion / TD has the right to change structure

ALL SATELLITES STRUCTURE

LEVEL	SMALL BLIND		BIG BLIND		ANTE
1	25		50		
2	50		100		
3	75		150		
4	100		200		25
5	150		300		25
6	200		400		50
7	300		600		75
8	400		800		100
9	500		1000		100
10	600		1200		200
11	800		1600		200
12	1000		2000		300
13	1200		2400		300
14	1500		3000		400
15	2000		4000		500
16	3000		6000		1000
17	4000		8000		1000
18	5000		10000		1000
19	6000		12000		2000
20	8000		16000		2000
21	10000		20000		3000
22	12000		24000		3000
23	15000		30000		4000
24	20000		40000		5000
25	25000		50000		5000
26	30000		60000		10000

Next levels – by Tournament Director Discretion / TD has the right to change structure