## 100K EVENT Tournament Structure

Buy-in: 2.000 UAH
Guaranteed prizepool: 100.000 UAH
Chips: 100.000
Levels at 10-30 minutes
Late registration \& re-entries: 15 levels (bold in the structure)
Format: 9-handed. Last table 10-handed; official final table 6-handed.

Tournament Info: 1-day event.

| LEVEL | SMALL BLIND |  | BIG BL | IND | ANTE |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 100 |  | 200 |  | 25 |  |
| 2 | 150 |  | 300 |  | 25 |  |
| 3 | 200 |  | 400 |  | 50 |  |
| 4 | 250 |  | 500 |  | 50 |  |
| 5 | 300 |  | 600 |  | 75 |  |
| 6 | 400 |  | 800 |  | 100 |  |
| 7 | 500 |  | 1,000 |  | 100 |  |
| 8 | 600 |  | 1,200 |  | 200 |  |
| 9 | 800 |  | 1,600 | 2 | 200 |  |
| 10 | 1,000 |  | 2,000 | trads | 300 |  |
| 11 | 1,200 |  | 2,400 |  | 300 |  |
| 12 | 1,500 |  | 3,000 |  | 400 |  |
| 13 | 2,000 |  | 4,000 |  | 500 |  |
| 14 | 2,500 |  | 5,000 |  | 500 |  |
| 15 | 3,000 |  | 6,000 |  | 1,000 |  |
| 16 | 4,000 |  | 8,000 |  | 1,000 |  |
| 17 | 5,000 |  | 10,000 |  | 1,000 |  |
| 18 | 6,000 |  | 12,000 |  | 2,000 | 3 |
| 19 | 8,000 |  | 16,000 |  | 2,000 |  |
| 20 | 10,000 |  | 20,000 |  | 3,000 |  |
| 21 | 12,000 |  | 24,000 |  | 3,000 |  |
| 22 | 15,000 |  | 30,000 |  | 4,000 |  |
| 23 | 20,000 |  | 40,000 |  | 5,000 |  |
| 24 | 25,000 |  | 50,000 | 0 co | 5,000 |  |
| 25 | 30,000 |  | 60,000 | n | 10,000 |  |

## FIRST MILLION Tournament Structure

Buy-in: 3.500 UAH
Guaranteed prizepool: 1.000.000 UAH / 300.000 UAH for $1^{\text {st }}$ place
Chips: 20.000
Levels at $30-60$ minutes
Late registration \& re-entries: 10 levels per each starting flight (bold in the structure)
Format: 9-handed. Last table 10-handed; official final table 9-handed.
Tournament Info: 5-days event, 6 starting flights. Unlimited re-entries is allowed during late registration; players who play multiple starting flights will have the opportunity to carry their largest stack forward to Day 2. Each starting flight will end after level \#15. ITM: 10\%$12 \%$ of total entries.

| LEVEL | SMALL BLIND | BIG BLIND | ANTE |
| :--- | :--- | :--- | :--- |
| $\mathbf{1}$ | $\mathbf{5 0}$ | $\mathbf{1 0 0}$ |  |
| $\mathbf{2}$ | $\mathbf{7 5}$ | $\mathbf{1 5 0}$ | $\mathbf{2 5}$ |
| $\mathbf{3}$ | $\mathbf{1 0 0}$ | $\mathbf{2 0 0}$ | $\mathbf{2 5}$ |
| $\mathbf{4}$ | $\mathbf{1 5 0}$ | $\mathbf{3 0 0}$ | $\mathbf{2 5}$ |
| $\mathbf{5}$ | $\mathbf{2 0 0}$ | $\mathbf{4 0 0}$ | $\mathbf{5 0}$ |
| $\mathbf{6}$ | $\mathbf{2 5 0}$ | $\mathbf{5 0 0}$ | $\mathbf{5 0}$ |
| $\mathbf{7}$ | $\mathbf{3 0 0}$ | $\mathbf{6 0 0}$ | $\mathbf{7 5}$ |
| $\mathbf{8}$ | $\mathbf{4 0 0}$ | $\mathbf{8 0 0}$ | $\mathbf{1 0 0}$ |
| $\mathbf{9}$ | $\mathbf{5 0 0}$ | $\mathbf{1 , 0 0 0}$ | $\mathbf{1 0 0}$ |
| 10 | $\mathbf{6 0 0}$ | $\mathbf{1 , 2 0 0}$ | $\mathbf{2 0 0}$ |
| 11 | 800 | 1,600 | 200 |
| 12 | 1,000 | 2,000 | 300 |
| 13 | 1,200 | 2,400 | 300 |
| 14 | 1,500 | 3,000 | 400 |
| 15 | 2,000 | 4,000 | 500 |
| 16 | 2,500 | 5,000 | 500 |
| 17 | 3,000 | 6,000 | 1,000 |
| 18 | 4,000 | 8,000 | 1,000 |
| 19 | 5,000 | 10,000 | 1,000 |
| 20 | 6,000 | 12,000 | 2,000 |
| 21 | 8,000 | 16,000 | 2,000 |
| 22 | 10,000 | 20,000 | 3,000 |
| 23 | 12,000 | 24,000 | 3,000 |
| 24 | 15,000 | 30,000 | 4,000 |

## PROGRESSIVE KNOCKOUT Tournament Structure

Buy-in: 3.000 UAH + 2.000 UAH (bounty) +400 UAH (fee)
Chips: 15.000
Levels at 30 minutes
Late registration \& re-entries: 10 levels (bold in the structure)
Format: 9-handed. Last table 10-handed; official final table 9-handed.
Tournament Info: 2-days event; 1 starting day, bounty for each knockout 2000 UAH.

| LEVEL | SMALL BLIND | BIG BLIND | ANTE |
| :--- | :--- | :--- | :--- |
| $\mathbf{1}$ | $\mathbf{2 5}$ | $\mathbf{5 0}$ |  |
| $\mathbf{2}$ | $\mathbf{5 0}$ | $\mathbf{1 0 0}$ | $\mathbf{2 5}$ |
| $\mathbf{3}$ | $\mathbf{7 5}$ | $\mathbf{1 5 0}$ | $\mathbf{2 5}$ |
| $\mathbf{4}$ | $\mathbf{1 0 0}$ | $\mathbf{2 0 0}$ | $\mathbf{5 0}$ |
| $\mathbf{5}$ | $\mathbf{1 5 0}$ | $\mathbf{3 0 0}$ | $\mathbf{5 0}$ |
| $\mathbf{6}$ | $\mathbf{2 0 0}$ | $\mathbf{4 0 0}$ | $\mathbf{7 5}$ |
| $\mathbf{7}$ | $\mathbf{2 5 0}$ | $\mathbf{5 0 0}$ | $\mathbf{7 5}$ |
| $\mathbf{8}$ | $\mathbf{3 0 0}$ | $\mathbf{6 0 0}$ | $\mathbf{1 0 0}$ |
| $\mathbf{9}$ | $\mathbf{4 0 0}$ | $\mathbf{8 0 0}$ | $\mathbf{1 0 0}$ |
| $\mathbf{1 0}$ | $\mathbf{5 0 0}$ | $\mathbf{1 , 0 0 0}$ | $\mathbf{1 0 0}$ |
| 11 | 600 | 1,200 | 200 |
| 12 | 800 | 1,600 | 200 |
| 13 | 1,000 | 2,000 | 300 |
| 14 | 1,200 | 2,400 | 400 |
| 15 | 1,500 | 3,000 | 500 |
| 16 | 2,000 | 4,000 | 500 |
| 17 | 2,500 | 5,000 | 500 |
| 18 | 3,000 | 6,000 | 1,000 |
| 19 | 4,000 | 8,000 | 1,000 |
| 20 | 5,000 | 10,000 | 1,000 |
| 21 | 6,000 | 12,000 | 2,000 |
| 23 | 8,000 | 16,000 | 2,000 |
| 24 | 10,000 | 20,000 | 3,000 |
| 25 | 12,000 | 24,000 | 4,000 |
| 26 | 15,000 | 30,000 | 5,000 |

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## MONSTER STACK PLUS Tournament Structure

Buy-in: 2.500 UAH (Day 1) / 7.500 UAH (Day 2)
Chips: 125.000 (Day 1) / 400.000 (Day 2)
Levels at 25-60 minutes

Late registration \& re-entries: levels 1-10 for Day 1 and levels 13-20 for Day 2 (bold in the structure)

Format: 9-handed. Last table 10-handed; official final table 9-handed.
Tournament Info: 3-days event; 2 starting days with different buy-ins and starting stacks. Unlimited re-entries is allowed during late registration.


Next levels - by Tournament Director Discretion / TD has the right to change structure

## BLACK SEA OMAHA CUP 8-MAX Tournament Structure

Buy-in: 4.000 UAH
Chips: 20.000
Levels at 20 minutes

Late registration \& re-entries: 10 levels (bold in the structure)
Format: 8-handed. Last table 9-handed; official final table 8-handed.
Tournament Info: 1-day event; Pot-Limit Omaha.

| LEVEL | SMALL BLIND | BIG BLIND |
| :--- | :--- | :--- |
| $\mathbf{1}$ | $\mathbf{2 5}$ | $\mathbf{5 0}$ |
| $\mathbf{2}$ | $\mathbf{5 0}$ | $\mathbf{1 0 0}$ |
| $\mathbf{3}$ | $\mathbf{7 5}$ | $\mathbf{1 5 0}$ |
| $\mathbf{4}$ | $\mathbf{1 0 0}$ | $\mathbf{2 0 0}$ |
| $\mathbf{5}$ | $\mathbf{1 5 0}$ | $\mathbf{3 0 0}$ |
| $\mathbf{6}$ | $\mathbf{2 0 0}$ | $\mathbf{4 0 0}$ |
| $\mathbf{7}$ | $\mathbf{2 5 0}$ | $\mathbf{5 0 0}$ |
| $\mathbf{8}$ | $\mathbf{3 0 0}$ | $\mathbf{6 0 0}$ |
| $\mathbf{9}$ | $\mathbf{4 0 0}$ | 800 |
| $\mathbf{1 0}$ | $\mathbf{5 0 0}$ | $\mathbf{1 , 0 0 0}$ |
| 11 | 600 | 1,200 |
| 12 | 800 | 1,600 |
| 13 | 1,000 | 2,000 |
| 14 | 1,200 | 2,400 |
| 15 | 1,500 | 3,000 |
| 16 | 2,000 | 4,000 |
| 17 | 2,500 | 5,000 |
| 18 | 3,000 | 6,000 |
| 19 | 4,000 | 8,000 |
| 20 | 5,000 | 10,000 |
| 21 | 6,000 | 12,000 |
| 22 | 7,000 | 14,000 |
| 23 | 8,000 | 16,000 |
| 24 | 10,000 | 20,000 |
| 25 | 12,000 | 24,000 |
| 26 | 15,000 | 30,000 |

Next levels - by Tournament Director Discretion /TD has the right to change structure

## PokerMatch UKRAINE CHAMPIONSHIP Tournament Structure

Buy-in: 9.900 UAH / Guaranteed prizepool: 1.000.000 UAH
Chips: 50.000
Levels at 60/75 minutes
Late registration \& re-entries: 14 levels (8 levels for Day 1 \& 6 more levels for Day 2; bold in the structure)

Format: 9-handed. Last table 10-handed; official final table 9-handed.
Tournament Info: 3-days event. Late registration will be open during the Day 1 and first six levels of the Day 2.


## SUPERSTAR 6-MAX KNOCKOUT Tournament Structure

Buy-in: 4.000 UAH +4.000 UAH (bounty) +600 UAH (fee)
Chips: 20.000
Levels at 25 minutes
Late registration \& re-entries: 10 levels (bold in the structure)
Format: 6-handed. Last table 7-handed; official final table 6-handed.
Tournament Info: 1-day tournament, bounty for each knockout 4.000 UAH. Special prize to the player who will knock out Superstar.

| LEVEL | SMALL BLIND | BIG BLIND | ANTE |
| :--- | :--- | :--- | :--- |
| $\mathbf{1}$ | $\mathbf{5 0}$ | $\mathbf{1 0 0}$ |  |
| $\mathbf{2}$ | $\mathbf{7 5}$ | $\mathbf{1 5 0}$ | $\mathbf{2 5}$ |
| $\mathbf{3}$ | $\mathbf{1 0 0}$ | $\mathbf{2 0 0}$ | $\mathbf{2 5}$ |
| $\mathbf{4}$ | $\mathbf{1 5 0}$ | $\mathbf{3 0 0}$ | $\mathbf{2 5}$ |
| $\mathbf{5}$ | $\mathbf{2 0 0}$ | $\mathbf{4 0 0}$ | $\mathbf{5 0}$ |
| $\mathbf{6}$ | $\mathbf{2 5 0}$ | $\mathbf{5 0 0}$ | $\mathbf{5 0}$ |
| $\mathbf{7}$ | $\mathbf{3 0 0}$ | $\mathbf{6 0 0}$ | $\mathbf{7 5}$ |
| $\mathbf{8}$ | $\mathbf{4 0 0}$ | $\mathbf{8 0 0}$ | $\mathbf{1 0 0}$ |
| $\mathbf{9}$ | $\mathbf{5 0 0}$ | $\mathbf{1 , 0 0 0}$ | $\mathbf{1 0 0}$ |
| $\mathbf{1 0}$ | $\mathbf{6 0 0}$ | $\mathbf{1 , 2 0 0}$ | $\mathbf{2 0 0}$ |
| 11 | 800 | 1,600 | 200 |
| 12 | 1,000 | 2,000 | 300 |
| 13 | 1,200 | 2,400 | 300 |
| 14 | 1,500 | 3,000 | 400 |
| 15 | 2,000 | 4,000 | 500 |
| 16 | 2,500 | 5,000 | 500 |
| 17 | 3,000 | 6,000 | 1,000 |
| 18 | 4,000 | 8,000 | 1,000 |
| 19 | 5,000 | 10,000 | 1,000 |
| 20 | 6,000 | 12,000 | 2,000 |
| 21 | 8,000 | 16,000 | 2,000 |
| 22 | 10,000 | 20,000 | 3,000 |
| 23 | 12,000 | 24,000 | 3,000 |
| 24 | 15,000 | 30,000 | 4,000 |
| 25 | 20,000 | 40,000 | 5,000 |

Next levels - by Tournament Director Discretion / TD has the right to change structure

## ALL OTHER NLH SIDE EVENTS \& SATELLITES

| LEVEL | SMALL BLIND | BIG BLIND | ANTE |
| :--- | :--- | :--- | :--- |
| 1 | 25 | 50 |  |
| 2 | 50 | 100 |  |
| 3 | 75 | 150 | 25 |
| 4 | 100 | 200 | 25 |
| 5 | 150 | 300 | 25 |
| 6 | 200 | 400 | 50 |
| 7 | 300 | 600 | 75 |
| 8 | 400 | 800 | 100 |
| 9 | 500 | 1,000 | 100 |
| 10 | 600 | 1,200 | 200 |
| 11 | 800 | 1,600 | 200 |
| 12 | 1,000 | 2,000 | 300 |
| 13 | 1,200 | 2,400 | 300 |
| 14 | 1,500 | 4,000 | 400 |
| 15 | 2,000 | 5,000 | 500 |
| 16 | 2,500 | 6,000 | 500 |
| 17 | 4,000 | 8,000 | 1,000 |
| 18 | 5,000 | 10,000 | 1,000 |
| 19 | 6,000 | 12,000 | 1,000 |
| 20 | 8,000 | 16,000 | 2,000 |
| 21 | 10,000 | 20,000 | 2,000 |
| 22 | 12,000 | 24,000 | 3,000 |
| 23 | 15,000 | 30,000 | 3,000 |
| 24 | 20,000 | 40,000 | 4,000 |
| 25 | 25,000 | 50,000 | 5,000 |
| 26 | 30,000 | 60,000 | 5,000 |
| 27 | 10,000 |  |  |

Next levels - by Tournament Director Discretion / TD has the right to change structure

Tournaments with starting stack 20.000+ will start from level \#2.


[^0]:    Next levels - by Tournament Director Discretion / TD has the right to change structure

