

## EVENT DUCH PUSZCZY

LEVEL		BLINDS
	1	100 200
	2	100 200
	3	150 300
	4	200 400
	5	300 600
<i>Remove 25 Chips</i>	6	400 800
	7	500 1000
	8	600 1200
	End of Day 1	
	9	800 1600
	10	1000 2000
	<i>End of Late Registration</i>	
	11	1200 2400
<i>Remove 100 Chips</i>	12	1500 3000
	13	2000 4000
<i>Remove 500 Chips</i>	14	3000 6000
	15	4000 8000
	16	5000 10000
	17	6000 12000
	18	8000 16000
	19	10000 20000
	20	12000 24000
<i>Remove 1.000 Chips</i>	21	15000 30000
	22	20000 40000
	23	30000 60000

### GENERAL RULES

1. Players will start with **100.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **10** of this event.
3. Levels 30 minutes.
4. Ten (10) minutes break after every **4** Levels.
5. This is a two-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Tournament Director decisions are final and without recourse.

## MAIN EVENT

	LEVEL	ANTE	BLINDS
<b>STARTING TIME DAY 1A&amp;1B - July 10-11th @18:00</b> Play 10 levels, finish around 23:30	1		50 100
	2		75 150
	3	25	100 200
	4	50	150 300
	5	75	200 400
	6	75	300 600
<b>STARTING TIME DAY 2 - July 12th @16:00</b> Play 10 levels, finish around 00:30	<i>Remove 25 Chips</i> 7	100	400 800
	8	100	500 1000
	9	200	600 1200
	10	200	800 1600
	<i>End of Day 1A &amp; 1B</i>		
	11	300	1000 2000
<b>STARTING TIME FINAL DAY - July 13th @15:00</b> Play down to the winner	12	400	1200 2400
	<i>End of Late Registration</i>		
	<i>Remove 100 Chips</i> 13	500	1500 3000
	14	500	2000 4000
	15	500	2500 5000
	<i>Remove 500 Chips</i> 16	1000	3000 6000
*TD reserves the right to alter some changes to the timing of breaks	17	1000	4000 8000
	18	1000	5000 10000
	19	2000	6000 12000
	20	2000	8000 16000
	21	3000	10000 20000
	22	4000	12000 24000
	<i>Remove 1000 Chips</i> 23	5000	15000 30000
	24	5000	20000 40000
	25	5000	25000 50000

### GENERAL RULES

1. Players will start with **50.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **12** of this event.
3. Levels 30 minutes til level 10, after **45** minutes
4. Ten (15) minutes break after every **3** Levels.
5. This is a four-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Management reserves the right to change, amend or alter any portion of the tournament.
8. Tournament Director decisions are final and without recourse.

## EVENT MONTENEGRO BIG STACK

LEVEL		BLINDS
	1	50 100
	2	75 150
	3	100 200
	4	150 300
	5	200 400
<i>Remove 25 Chips</i>	6	300 600
	End of late registration	
	7	400 800
	8	500 1000
	9	600 1200
	10	800 1600
	11	1000 2000
	12	1200 2400
<i>Remove 100 Chips</i>	14	1500 3000
	15	2000 4000
<i>Remove 500 Chips</i>	16	3000 6000
	17	4000 8000
	18	5000 10000
	19	6000 12000
	20	8000 16000
	21	10000 20000
	22	12000 24000
<i>Remove 1000 Chips</i>	23	15000 30000

### GENERAL RULES

1. Players will start with 20.000 in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level 6 of this event.
3. Levels 20 minutes.
4. Ten (10) minutes break after every 6 Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Management reserves the right to change, amend or alter any portion of the tournament.
8. Tournament Director decisions are final and without recourse.

## EVENT SPECIAL TWICE

LEVEL	ANTE	BLINDS
1		50 100
2		75 150
3	25	100 200
4	50	150 300
5	50	200 400
6	75	250 500
7	75	300 600
<i>Remove 25 Chips</i> 8	100	400 800
9	100	500 1000
	<i>End of 1A&amp;1B</i>	
10	100	600 1200
12	200	800 1600
14	300	1000 2000
15	400	1200 2400
<i>Remove 100 Chips</i> 16	500	1500 3000
17	500	2000 4000
18	500	2500 5000
<i>Remove 500 Chips</i> 19	1000	3000 6000
20	1000	4000 8000
21	1000	5000 10000
22	2000	6000 12000
23	2000	8000 16000
24	3000	10000 20000
25	4000	12000 24000
<i>Remove 1000 Chips</i> 26	5000	15000 30000

### GENERAL RULES

1. Players will start with **20.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **9** of this event.
3. Levels **20** minutes till level 9, after levels 25 minutes
4. Ten (10) minutes break after every **6** Levels.
5. This is a two-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Management reserves the right to change, amend or alter any portion of the tournament.
8. Tournament Director decisions are final and without recourse.

## EVENT HIGHROLLER FREEZOUT

LEVEL		BLINDS
	1	100 200
	2	100 200
	3	150 300
	4	200 400
	5	250 500
	6	300 600
<i>Remove 25 Chips</i>	7	400 800
	8	500 1000
	End of late registration	
	9	600 1200
	10	800 1600
	11	1000 2000
	12	1200 2400
<i>Remove 100 Chips</i>	13	1500 3000
	14	2000 4000
<i>Remove 500 Chips</i>	15	3000 6000
	16	4000 8000
	17	5000 10000
	18	6000 12000
	19	8000 16000
	20	10000 20000
	21	12000 24000
<i>Remove 1.000 Chips</i>	22	15000 30000

### GENERAL RULES

1. Players will start with **50.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level 8 of this event.
3. Levels **30** minutes.
4. Ten (10) minutes break after every **4** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Tournament Director decisions are final and without recourse.