



GIPSYTEAM

EVENT #1
GT Flight Event buy in \$150
Friday May 20th @ 18:00

LEVEL	ANTE	BLINDS
1		25 50
2		50 100
3		75 150
4		100 200
5	25	100 200
6	50	150 300
7	50	200 400
8	75	250 500
<i>Remove 25 Chips</i> 9	100	300 600
10	100	400 800
<i>End of Flights #1,2,3,4,5</i>		
11	100	500 1000
12	200	600 1200
13	200	800 1600
14	300	1000 2000
<i>End of Late Registration</i>		
15	400	1200 2400
<i>Remove 100 Chips</i> 16	500	1500 3000
17	500	2000 4000
18	500	2500 5000
<i>Remove 500 Chips</i> 19	1000	3000 6000
20	1000	4000 8000
21	1000	5000 10000
22	2000	6000 12000
23	2000	8000 16000
24	3000	10000 20000
25	4000	12000 24000
<i>Remove 1000 Chips</i> 26	5000	15000 30000

GENERAL RULES

1. Players will start with **10,000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **14** of this event.
3. Levels **15** minutes till level 10, after levels 20 minutes
4. Ten (10) minutes break after every **8** Levels.
5. This is a six-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #2
8-max Early Ante buy in \$500
Friday May 20th @ 20:00

LEVEL		BLINDS
	1	50 100
	2	25 75 150
	3	25 100 200
	4	50 150 300
	5	50 200 400
	6	75 250 500
<i>Remove 25 Chips</i>	7	100 300 600
	8	100 400 800
	9	100 500 1000
	10	200 600 1200
	End of late registration	
	11	200 800 1600
	12	300 1000 2000
	13	400 1200 2400
<i>Remove 100 Chips</i>	14	500 1500 3000
	15	500 2000 4000
	16	500 2500 5000
<i>Remove 500 Chips</i>	17	1000 3000 6000
	18	1000 4000 8000
	19	1000 5000 10000
	20	2000 6000 12000
	21	2000 8000 16000
	22	3000 10000 20000
	23	4000 12000 24000
<i>Remove 1.000 Chips</i>	24	5000 15000 30000

GENERAL RULES

1. Players will start with **15.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **10** of this event.
3. Levels **20** minutes.
4. Ten (10) minutes break after every **6** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #3
Nightly Win the Button buy in \$300
Friday May 20th @ 23:00

LEVEL		BLINDS	
	1		25 50
	2		50 100
	3	25	75 150
	4	25	100 200
	5	50	150 300
	6	75	200 400
<i>Remove 25 Chips</i>	7	100	300 600
	8	100	400 800
		End of late registration	
	9	100	500 1000
	10	200	600 1200
	11	200	800 1600
	12	300	1000 2000
	13	400	1200 2400
<i>Remove 100 Chips</i>	14	500	1500 3000
	15	500	2000 4000
<i>Remove 500 Chips</i>	16	1000	3000 6000
	17	1000	4000 8000
	18	1000	5000 10000
	19	2000	6000 12000
	20	2000	8000 16000
	21	3000	10000 20000
	22	4000	12000 24000
<i>Remove 1.000 Chips</i>	23	5000	15000 30000

- GENERAL RULES**
1. Players will start with **12.000** in tournament chips.
 2. Sign-up begins at two hours prior to event start time and ends after Level **8** of this event.
 3. Levels **10** minutes.
 4. Ten (10) minutes break after every **6** Levels.
 5. This is a one-day tournament.
 6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
 7. Approximately 15% of the players will get into the money
 8. Management reserves the right to change, amend or alter any portion of the tournament.
 9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #4

**Warm up event buy in \$750
Saturday May 21st @ 13:00**

LEVEL	ANTE	BLINDS	
	1	50 100	
	2	75 150	
	3	25	100 200
	4	50	150 300
	5	50	200 400
	6	75	250 500
<i>Remove 25 Chips</i>	7	100	300 600
	8	100	400 800
	9	100	500 1000
	End of Day 1		
	10	100	600 1200
	11	200	600 1200
	12	200	800 1600
	End of late registration		
	13	300	1000 2000
	14	400	1200 2400
<i>Remove 100 Chips</i>	15	500	1500 3000
	16	500	2000 4000
	17	500	2500 5000
<i>Remove 500 Chips</i>	18	1000	3000 6000
	19	1000	4000 8000
	20	1000	5000 10000
	21	2000	6000 12000
	22	2000	8000 16000
	23	3000	10000 20000
	24	4000	12000 24000
<i>Remove 1000 Chips</i>	25	5000	15000 30000

GENERAL RULES

1. Players will start with **25,000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **12** of this event.
3. Levels **40** minutes till level 9, after levels **60** minutes
4. Ten (15) minutes break after every **3** Levels.
5. This is a three-day tournament. Heads up will be played 30 min levels
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #5
GT Turbo Monster Stack buy in \$500
Saturday May 21st @ 20:00

LEVEL		BLINDS
	1	100 200
	2	100 200
	3	150 300
	4	200 400
	5	250 500
	6	300 600
<i>Remove 25 Chips</i>	7	400 800
	8	500 1000
	9	600 1200
	10	800 1600
	11	1000 2000
	12	1200 2400
	End of late registration	
<i>Remove 100 Chips</i>	13	1500 3000
	14	2000 4000
	15	2500 5000
<i>Remove 500 Chips</i>	16	3000 6000
	17	4000 8000
	18	5000 10000
	19	6000 12000
	20	8000 16000
	21	10000 20000
	22	12000 24000
<i>Remove 1.000 Chips</i>	23	15000 30000

GENERAL RULES

1. Players will start with **40.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **12** of this event.
3. Levels **15** minutes.
4. Ten (10) minutes break after every **6** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #6
Nightly 6-max Bounty buy in \$400
Saturday May 21st @ 23:00

LEVEL		BLINDS	
	1		25 50
	2		50 100
	3	25	75 150
	4	25	100 200
	5	50	150 300
	6	75	200 400
<i>Remove 25 Chips</i>	7	100	300 600
	8	100	400 800
		End of late registration	
	9	100	500 1000
	10	200	600 1200
	11	200	800 1600
	12	300	1000 2000
	13	400	1200 2400
<i>Remove 100 Chips</i>	14	500	1500 3000
	15	500	2000 4000
<i>Remove 500 Chips</i>	16	1000	3000 6000
	17	1000	4000 8000
	18	1000	5000 10000
	19	2000	6000 12000
	20	2000	8000 16000
	21	3000	10000 20000
	22	4000	12000 24000
<i>Remove 1.000 Chips</i>	23	5000	15000 30000

GENERAL RULES

1. Players will start with **10.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **8** of this event.
3. Levels **10** minutes.
4. Ten (10) minutes break after every **6** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #7
Nightly Turbo 6-max buy in \$400
Sunday May 22nd @ 23:00

LEVEL		BLINDS	
	1		25 50
	2		50 100
	3	25	75 150
	4	25	100 200
	5	50	150 300
	6	75	200 400
<i>Remove 25 Chips</i>	7	100	300 600
	8	100	400 800
		End of late registration	
	9	100	500 1000
	10	200	600 1200
	11	200	800 1600
	12	300	1000 2000
	13	400	1200 2400
<i>Remove 100 Chips</i>	14	500	1500 3000
	15	500	2000 4000
<i>Remove 500 Chips</i>	16	1000	3000 6000
	17	1000	4000 8000
	18	1000	5000 10000
	19	2000	6000 12000
	20	2000	8000 16000
	21	3000	10000 20000
	22	4000	12000 24000
<i>Remove 1.000 Chips</i>	23	5000	15000 30000

GENERAL RULES

1. Players will start with **12.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **8** of this event.
3. Levels **15** minutes.
4. Ten (10) minutes break after every **6** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #8

**Mix max event buy in \$500
Monday May 23rd @ 13:00**

LEVEL	ANTE	BLINDS
1		25 50
2		50 100
3	25	75 150
4	25	100 200
5	50	150 300
6	50	200 400
7	75	250 500
8	75	300 600
<i>Remove 25 Chips</i> 9	100	400 800
10	100	500 1000
End of late registration		
11	200	600 1200
12	200	800 1600
13	300	1000 2000
14	400	1200 2400
<i>Remove 100 Chips</i> 15	500	1500 3000
16	500	2000 4000
17	500	2500 5000
<i>Remove 500 Chips</i> 18	1000	3000 6000
19	1000	4000 8000
20	1000	5000 10000
21	2000	6000 12000
22	2000	8000 16000
23	3000	10000 20000
24	4000	12000 24000
<i>Remove 1.000 Chips</i> 25	5000	15000 30000

GENERAL RULES

1. Players will start with **15.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **10** of this event.
3. Levels **40** minutes.
4. Ten (15) minutes break after every **3** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #9
Limit HORSE Event buy in \$1000
Monday May 23rd @ 20:00

LEVEL	GAME	ANTE	BRING IN	BLINDS (COMPLITION)
1	Hold'em			50 100
2	Omaha 8 Hi/Lo			75 150
3	Razz	25	25	100 200
4	Stud	25	50	150 300
5	Stud 8 Hi/Lo	50	50	200 400
6	Hold'em	75		250 500
Remove 25 Chips	7	Omaha 8 Hi/Lo		300 600
8	Razz	100	100	400 800
9	Stud	100	100	500 1000
10	Stud 8 Hi/Lo	100	200	600 1200
End of late registration				
11	Hold'em	200		800 1600
12	Omaha 8 Hi/Lo			1000 2000
13	Razz	300	300	1200 2400
Remove 100 Chips	14	Stud	500	1500 3000
15	Stud 8 Hi/Lo	500	500	2000 4000
16	Hold'em	500		2500 5000
Remove 500 Chips	17	Omaha 8 Hi/Lo		3000 6000
18	Razz	1000	1000	4000 8000
19	Stud	1000	1000	5000 10000
20	Stud 8 Hi/Lo	2000	2000	6000 12000
21	Hold'em	2000		8000 16000
22	Omaha 8 Hi/Lo			10000 20000
23	Razz	3000	3000	12000 24000
Remove 1.000 Chips	24	Stud	5000	15000 30000
25	Stud 8 Hi/Lo	5000	5000	20000 40000

GENERAL RULES

1. Players will start with **15.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **10** of this event.
3. Levels **30** minutes.
4. Ten (10) minutes break after every 5 Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #10
Nightly Hyper Turbo buy in \$300
Monday May 23rd @ 23:00

LEVEL		BLINDS	
	1		25 50
	2		50 100
	3	25	75 150
	4	25	100 200
	5	50	150 300
	6	75	200 400
<i>Remove 25 Chips</i>	7	100	300 600
	8	100	400 800
		End of late registration	
	9	100	500 1000
	10	200	600 1200
	11	200	800 1600
	12	300	1000 2000
	13	400	1200 2400
<i>Remove 100 Chips</i>	14	500	1500 3000
	15	500	2000 4000
<i>Remove 500 Chips</i>	16	1000	3000 6000
	17	1000	4000 8000
	18	1000	5000 10000
	19	2000	6000 12000
	20	2000	8000 16000
	21	3000	10000 20000
	22	4000	12000 24000
<i>Remove 1.000 Chips</i>	23	5000	15000 30000

- GENERAL RULES**
1. Players will start with **10.000** in tournament chips.
 2. Sign-up begins at two hours prior to event start time and ends after Level **8** of this event.
 3. Levels **10** minutes.
 4. Ten (10) minutes break after every **6** Levels.
 5. This is a one-day tournament.
 6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
 7. Approximately 15% of the players will get into the money
 8. Management reserves the right to change, amend or alter any portion of the tournament.
 9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #11
Shooting Stars Early Antes buy in \$500
Tuesday May 24th @ 13:00

LEVEL		BLINDS
	1	50 100
	2	75 150
	3	100 200
	4	150 300
	5	200 400
	6	250 500
<i>Remove 25 Chips</i>	7	300 600
	8	400 800
	9	500 1000
	10	600 1200
	End of late registration	
	11	800 1600
	12	1000 2000
	13	1200 2400
<i>Remove 100 Chips</i>	14	1500 3000
	15	2000 4000
	16	2500 5000
<i>Remove 500 Chips</i>	17	3000 6000
	18	4000 8000
	19	5000 10000
	20	6000 12000
	21	8000 16000
	22	10000 20000
	23	12000 24000
<i>Remove 1.000 Chips</i>	24	15000 30000

GENERAL RULES

1. Players will start with **20.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **10** of this event.
3. Levels **30** minutes.
4. Ten (10) minutes break after every **6** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #12
PLO 6-MAX High Roller buy in \$1000
Tuesday May 24th @ 20:00

LEVEL	ANTE	BLINDS
	1	50 100
	2	75 150
	3	100 200
	4	150 300
	5	200 400
	6	250 500
<i>Remove 25 Chips</i>	7	300 600
	8	400 800
	9	500 1000
	10	600 1200
	End of late registration	
	11	800 1600
	12	1000 2000
	13	1200 2400
<i>Remove 100 Chips</i>	14	1500 3000
	15	2000 4000
	16	2500 5000
<i>Remove 500 Chips</i>	17	3000 6000
	18	4000 8000
	19	5000 10000
	20	6000 12000
	21	8000 16000
	22	10000 20000
	23	12000 24000
<i>Remove 1.000 Chips</i>	24	15000 30000

GENERAL RULES

1. Players will start with 20.000 in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **10** of this event.
3. Levels 30 minutes.
4. Ten (10) minutes break after every 6 Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #13
Nightly hyper turbo event buy in \$300
Tuesday May 24th @ 23:00

LEVEL		BLINDS
	1	25 50
	2	50 100
	3	25 75 150
	4	25 100 200
	5	50 150 300
	6	75 200 400
<i>Remove 25 Chips</i>	7	100 300 600
	8	100 400 800
End of late registration		
	9	100 500 1000
	10	200 600 1200
	11	200 800 1600
	12	300 1000 2000
	13	400 1200 2400
<i>Remove 100 Chips</i>	14	500 1500 3000
	15	500 2000 4000
<i>Remove 500 Chips</i>	16	1000 3000 6000
	17	1000 4000 8000
	18	1000 5000 10000
	19	2000 6000 12000
	20	2000 8000 16000
	21	3000 10000 20000
	22	4000 12000 24000
<i>Remove 1.000 Chips</i>	23	5000 15000 30000

- GENERAL RULES**
1. Players will start with **12.000** in tournament chips.
 2. Sign-up begins at two hours prior to event start time and ends after Level **8** of this event.
 3. Levels **10** minutes.
 4. Ten (10) minutes break after every **6** Levels.
 5. This is a one-day tournament.
 6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
 7. Approximately 15% of the players will get into the money
 8. Management reserves the right to change, amend or alter any portion of the tournament.
 9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

**EVENT #14
KO Bounty buy in \$600
Wednesday May 25th @ 13:00**

LEVEL		BLINDS
	1	25 50
	2	50 100
	3	25 75 150
	4	25 100 200
	5	50 150 300
	6	50 200 400
	7	75 250 500
<i>Remove 25 Chips</i>	8	100 300 600
	9	100 400 800
	10	100 500 1000
	End of late registration	
	11	200 600 1200
	12	200 800 1600
	13	300 1000 2000
	14	400 1200 2400
<i>Remove 100 Chips</i>	15	500 1500 3000
	16	500 2000 4000
	17	500 2500 5000
<i>Remove 500 Chips</i>	18	1000 3000 6000
	19	1000 4000 8000
	20	1000 5000 10000
	21	2000 6000 12000
	22	2000 8000 16000
	23	3000 10000 20000
	24	4000 12000 24000
<i>Remove 1000 Chips</i>	25	5000 15000 30000

- GENERAL RULES**
1. Players will start with **15.000** in tournament chips.
 2. Sign-up begins at two hours prior to event start time and ends after Level **10** of this event.
 3. Levels 20 minutes.
 4. Ten (10) minutes break after every **6** Levels.
 5. This is a one-day tournament.
 6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
 7. Approximately 15% of the players will get into the money
 8. Management reserves the right to change, amend or alter any portion of the tournament.
 9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #15
Nightly hyper turbo buy in \$300
Wednesday May 25th @ 23:00

LEVEL		BLINDS	
	1		25 50
	2		50 100
	3	25	75 150
	4	25	100 200
	5	50	150 300
	6	75	200 400
<i>Remove 25 Chips</i>	7	100	300 600
	8	100	400 800
		End of late registration	
	9	100	500 1000
	10	200	600 1200
	11	200	800 1600
	12	300	1000 2000
	13	400	1200 2400
<i>Remove 100 Chips</i>	14	500	1500 3000
	15	500	2000 4000
<i>Remove 500 Chips</i>	16	1000	3000 6000
	17	1000	4000 8000
	18	1000	5000 10000
	19	2000	6000 12000
	20	2000	8000 16000
	21	3000	10000 20000
	22	4000	12000 24000
<i>Remove 1.000 Chips</i>	23	5000	15000 30000

GENERAL RULES

1. Players will start with **10.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **8** of this event.
3. Levels **10** minutes.
4. Ten (10) minutes break after every **6** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #16
GT Deepstack Turbo buy in \$500
Thursday May 26th @ 13:00

LEVEL		BLINDS
	1	100 200
	2	100 200
	3	150 300
	4	200 400
	5	250 500
	6	300 600
<i>Remove 25 Chips</i>	7	400 800
	8	500 1000
	9	600 1200
	10	800 1600
End of late registration		
	11	1000 2000
	12	1200 2400
<i>Remove 100 Chips</i>	13	1500 3000
	14	2000 4000
	15	2500 5000
<i>Remove 500 Chips</i>	16	3000 6000
	17	4000 8000
	18	5000 10000
	19	6000 12000
	20	8000 16000
	21	10000 20000
	22	12000 24000
<i>Remove 1.000 Chips</i>	23	15000 30000

GENERAL RULES

1. Players will start with **30.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **12** of this event.
3. Levels **15** minutes.
4. Ten (10) minutes break after every **6** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #17
MAIN EVENT Satellite buy in \$300
Thursday May 26th @ 18:00

LEVEL		BLINDS	
	1		25 50
	2		50 100
	3		75 150
	4	25	100 200
	5	50	150 300
	6	75	200 400
<i>Remove 25 Chips</i>	7	100	300 600
	8	100	400 800
		End of late registration	
	9	100	500 1000
	10	200	600 1200
	11	200	800 1600
	12	300	1000 2000
	13	400	1200 2400
<i>Remove 100 Chips</i>	14	500	1500 3000
	15	500	2000 4000
<i>Remove 500 Chips</i>	16	1000	3000 6000
	17	1000	4000 8000
	18	1000	5000 10000
	19	2000	6000 12000
	20	2000	8000 16000
	21	3000	10000 20000
	22	4000	12000 24000
<i>Remove 1.000 Chips</i>	23	5000	15000 30000

GENERAL RULES

1. Players will start with **10.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **8** of this event.
3. Levels **20** minutes.
4. Ten (10) minutes break after every **6** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #18
6-max Highroller buy in \$2000
Thursday May 26th @ 21:00

LEVEL	ANTE	BLINDS
1		100 200
2		200 400
3		300 600
4	100	300 600
5	100	400 800
6	100	500 1000
7	100	600 1200
8	200	600 1200
9	200	800 1600
10	300	1000 2000
End of late registration		
11	400	1200 2400
<i>Remove 100 Chips</i> 12	500	1500 3000
13	500	2000 4000
14	500	2500 5000
<i>Remove 500 Chips</i> 15	1000	3000 6000
16	1000	4000 8000
17	1000	5000 10000
18	2000	6000 12000
19	2000	8000 16000
20	3000	10000 20000
21	4000	12000 24000
<i>Remove 1000 Chips</i> 22	5000	15000 30000

GENERAL RULES

1. Players will start with **30.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **10** of this event.
3. Levels **30** minutes
4. Ten (15) minutes break after every **4** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #19
Nightly Hyper Turbo Buy in \$300
Thursday May 26th @ 23:00

LEVEL		BLINDS	
	1		25 50
	2		50 100
	3	25	75 150
	4	25	100 200
	5	50	150 300
	6	75	200 400
<i>Remove 25 Chips</i>	7	100	300 600
	8	100	400 800
		End of late registration	
	9	100	500 1000
	10	200	600 1200
	11	200	800 1600
	12	300	1000 2000
	13	400	1200 2400
<i>Remove 100 Chips</i>	14	500	1500 3000
	15	500	2000 4000
<i>Remove 500 Chips</i>	16	1000	3000 6000
	17	1000	4000 8000
	18	1000	5000 10000
	19	2000	6000 12000
	20	2000	8000 16000
	21	3000	10000 20000
	22	4000	12000 24000
<i>Remove 1.000 Chips</i>	23	5000	15000 30000

GENERAL RULES

1. Players will start with **10.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **8** of this event.
3. Levels **10** minutes.
4. Ten (10) minutes break after every **6** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #20
GT Deep Escalator buy in \$750
Friday May 27th @ 13:00

LEVEL	ANTE	BLINDS
1		25 50
2		50 100
3	25	75 150
4	25	100 200
5	50	150 300
6	50	200 400
7	75	250 500
<i>Remove 25 Chips</i> 8	100	300 600
9	100	400 800
10	100	500 1000
End of late registration		
11	200	600 1200
12	200	800 1600
13	300	1000 2000
14	400	1200 2400
<i>Remove 100 Chips</i> 15	500	1500 3000
16	500	2000 4000
17	500	2500 5000
<i>Remove 500 Chips</i> 18	1000	3000 6000
19	1000	4000 8000
20	1000	5000 10000
21	2000	6000 12000
22	2000	8000 16000
23	3000	10000 20000
24	4000	12000 24000
<i>Remove 1000 Chips</i> 25	5000	15000 30000

GENERAL RULES

1. Players will start with **15.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **10** of this event.
3. Levels will start from **10** minutes, and then every levels add 2 minutes till **30**
4. Ten (10) minutes break after every **7** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #21
MAIN EVENT Satellite buy in \$300
Friday May 27th @ 18:00

LEVEL		BLINDS	
	1		25 50
	2		50 100
	3		75 150
	4	25	100 200
	5	50	150 300
	6	75	200 400
<i>Remove 25 Chips</i>	7	100	300 600
	8	100	400 800
		End of late registration	
	9	100	500 1000
	10	200	600 1200
	11	200	800 1600
	12	300	1000 2000
	13	400	1200 2400
<i>Remove 100 Chips</i>	14	500	1500 3000
	15	500	2000 4000
<i>Remove 500 Chips</i>	16	1000	3000 6000
	17	1000	4000 8000
	18	1000	5000 10000
	19	2000	6000 12000
	20	2000	8000 16000
	21	3000	10000 20000
	22	4000	12000 24000
<i>Remove 1.000 Chips</i>	23	5000	15000 30000

GENERAL RULES

1. Players will start with **10.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **8** of this event.
3. Levels **20** minutes.
4. Ten (10) minutes break after every **6** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #22
GT Live Highroller buy in \$4000
Friday May 27th @ 21:00

LEVEL	ANTE	BLINDS
1		100 200
2		200 400
3		300 600
4	100	300 600
5	100	400 800
6	100	500 1000
7	100	600 1200
	End of Day 1	
8	200	600 1200
9	200	800 1600
10	300	1000 2000
11	400	1200 2400
<i>Remove 100 Chips</i> 12	500	1500 3000
	End of late registration	
13	500	2000 4000
14	500	2500 5000
<i>Remove 500 Chips</i> 15	1000	3000 6000
16	1000	4000 8000
17	1000	5000 10000
18	2000	6000 12000
19	2000	8000 16000
20	3000	10000 20000
21	4000	12000 24000
<i>Remove 1000 Chips</i> 22	5000	15000 30000

GENERAL RULES

1. Players will start with **50.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **12** of this event.
3. Levels **40** minutes
4. Ten (15) minutes break after every **4** Levels.
5. This is a two-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #23

**Nightly Hyper KO event buy in \$250+150
Friday May 27th @ 23:00**

LEVEL		BLINDS	
	1		25 50
	2		50 100
	3	25	75 150
	4	25	100 200
	5	50	150 300
	6	75	200 400
<i>Remove 25 Chips</i>	7	100	300 600
	8	100	400 800
		End of late registration	
	9	100	500 1000
	10	200	600 1200
	11	200	800 1600
	12	300	1000 2000
	13	400	1200 2400
<i>Remove 100 Chips</i>	14	500	1500 3000
	15	500	2000 4000
<i>Remove 500 Chips</i>	16	1000	3000 6000
	17	1000	4000 8000
	18	1000	5000 10000
	19	2000	6000 12000
	20	2000	8000 16000
	21	3000	10000 20000
	22	4000	12000 24000
<i>Remove 1.000 Chips</i>	23	5000	15000 30000

GENERAL RULES

1. Players will start with **10.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **8** of this event.
3. Levels **10** minutes.
4. Ten (10) minutes break after every **6** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #24
MAIN EVENT buy in \$2000
Saturday May 28th @ 13:00

LEVEL	ANTE	BLINDS	
	1	50 100	
	2	75 150	
	3	25	100 200
	4	50	150 300
	5	50	200 400
	6	75	250 500
<i>Remove 25 Chips</i>	7	100	300 600
	End of Day 1		
	8	100	400 800
	9	100	500 1000
	10	100	600 1200
	11	200	600 1200
	12	200	800 1600
	End of late registration		
	13	300	1000 2000
	14	400	1200 2400
<i>Remove 100 Chips</i>	15	500	1500 3000
	16	500	2000 4000
	17	500	2500 5000
<i>Remove 500 Chips</i>	18	1000	3000 6000
	19	1000	4000 8000
	20	1000	5000 10000
	21	2000	6000 12000
	22	2000	8000 16000
	23	3000	10000 20000
	24	4000	12000 24000
<i>Remove 1000 Chips</i>	25	5000	15000 30000

GENERAL RULES

1. Players will start with **30.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **12** of this event.
3. Levels **60** minutes.
4. Ten (15) minutes break after every **2** Levels.
5. This is a four-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #25
Nightly Turbo buy in \$500
Saturday May 28th @ 23:00

LEVEL	ANTE	BLINDS
	1	25 50
	2	50 100
	3	25 75 150
	4	25 100 200
	5	50 150 300
	6	75 200 400
<i>Remove 25 Chips</i>	7	100 300 600
	8	100 400 800
	End of late registration	
	9	100 500 1000
	10	200 600 1200
	11	200 800 1600
	12	300 1000 2000
	13	400 1200 2400
<i>Remove 100 Chips</i>	14	500 1500 3000
	15	500 2000 4000
<i>Remove 500 Chips</i>	16	1000 3000 6000
	17	1000 4000 8000
	18	1000 5000 10000
	19	2000 6000 12000
	20	2000 8000 16000
	21	3000 10000 20000
	22	4000 12000 24000
<i>Remove 1.000 Chips</i>	23	5000 15000 30000

GENERAL RULES

1. Players will start with **12.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **8** of this event.
3. Levels **15** minutes.
4. Ten (10) minutes break after every **6** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #26
Super KO Bounty buy in \$600+\$400
Sunday May 29th @ 21:00

LEVEL	ANTE	BLINDS
	1	25 50
	2	50 100
	3	25 75 150
	4	25 100 200
	5	50 150 300
	6	50 200 400
	7	75 250 500
<i>Remove 25 Chips</i>	8	100 300 600
	9	100 400 800
	10	100 500 1000
	End of late registration	
	11	200 600 1200
	12	200 800 1600
	13	300 1000 2000
	14	400 1200 2400
<i>Remove 100 Chips</i>	15	500 1500 3000
	16	500 2000 4000
	17	500 2500 5000
<i>Remove 500 Chips</i>	18	1000 3000 6000
	19	1000 4000 8000
	20	1000 5000 10000
	21	2000 6000 12000
	22	2000 8000 16000
	23	3000 10000 20000
	24	4000 12000 24000
<i>Remove 1000 Chips</i>	25	5000 15000 30000

GENERAL RULES

1. Players will start with **15.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **10** of this event.
3. Levels 20 minutes.
4. Ten (10) minutes break after every **6** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #27
Midnight Big Ante event buy in \$300
Sunday May 29th @ 00:00

LEVEL	ANTE	BLINDS
1		25 50
2		50 100
3	25	75 150
4	50	100 200
5	75	150 300
6	100	200 400
<i>Remove 25 Chips</i> 7	100	300 600
8	200	400 800
End of late registration		
9	200	500 1000
10	300	600 1200
11	400	800 1600
12	500	1000 2000
13	600	1200 2400
<i>Remove 100 Chips</i> 14	800	1500 3000
15	1000	2000 4000
<i>Remove 500 Chips</i> 16	1000	3000 6000
17	2000	4000 8000
18	2000	5000 10000
19	3000	6000 12000
20	4000	8000 16000
21	5000	10000 20000
22	6000	12000 24000
<i>Remove 1.000 Chips</i> 23	8000	15000 30000

GENERAL RULES

1. Players will start with **15.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **8** of this event.
3. Levels **10** minutes.
4. Ten (10) minutes break after every **6** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #28
6-max Deepstack buy in \$500
Monday May 30th @ 16:00

LEVEL	ANTE	BLINDS
	1	50 100
	2	75 150
	3	100 200
	4	150 300
	5	200 400
	6	250 500
<i>Remove 25 Chips</i>	7	300 600
	8	400 800
	9	500 1000
	10	600 1200
	End of late registration	
	11	800 1600
	12	1000 2000
	13	1200 2400
<i>Remove 100 Chips</i>	14	1500 3000
	15	2000 4000
	16	2500 5000
<i>Remove 500 Chips</i>	17	3000 6000
	18	4000 8000
	19	5000 10000
	20	6000 12000
	21	8000 16000
	22	10000 20000
	23	12000 24000
<i>Remove 1.000 Chips</i>	24	15000 30000

GENERAL RULES

1. Players will start with **20.000** in tournament chips.
2. Sign-up begins at two hours prior to event start time and ends after Level **10** of this event.
3. Levels **30** minutes.
4. Ten (10) minutes break after every **6** Levels.
5. This is a one-day tournament.
6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
7. Approximately 15% of the players will get into the money
8. Management reserves the right to change, amend or alter any portion of the tournament.
9. Tournament Director decisions are final and without recourse.



GIPSYTEAM

EVENT #29
Appreciation Hyper Turbo buy in \$300
Monday May 30th @ 20:00

LEVEL		BLINDS	
	1		25 50
	2		50 100
	3	25	75 150
	4	25	100 200
	5	50	150 300
	6	75	200 400
<i>Remove 25 Chips</i>	7	100	300 600
	8	100	400 800
		End of late registration	
	9	100	500 1000
	10	200	600 1200
	11	200	800 1600
	12	300	1000 2000
	13	400	1200 2400
<i>Remove 100 Chips</i>	14	500	1500 3000
	15	500	2000 4000
<i>Remove 500 Chips</i>	16	1000	3000 6000
	17	1000	4000 8000
	18	1000	5000 10000
	19	2000	6000 12000
	20	2000	8000 16000
	21	3000	10000 20000
	22	4000	12000 24000
<i>Remove 1.000 Chips</i>	23	5000	15000 30000

- GENERAL RULES**
1. Players will start with **12.000** in tournament chips.
 2. Sign-up begins at two hours prior to event start time and ends after Level **8** of this event.
 3. Levels **10** minutes.
 4. Ten (10) minutes break after every **6** Levels.
 5. This is a one-day tournament.
 6. Redraw for seats and tables at 18 and 10 players; or at discretion of Tournament Director.
 7. Approximately 15% of the players will get into the money
 8. Management reserves the right to change, amend or alter any portion of the tournament.
 9. Tournament Director decisions are final and without recourse.