## POKERMATCH MILLION Tournament Structure

Buy-in for Semi-Final Stage: 1.100 UAH (20.000 chips)
Buy-in for Final Stage: 4.900 UAH (100.000 chips)
Guaranteed prizepool: 1.000.000 UAH
Levels at 30-60 minutes ( 12 min . for online semi-finals, 10 min . for turbo semi-final)
Late registration \& re-entries: 10 levels per each semi-final (bold in the structure) and
Format: 9-handed. Last table 10-handed; official final table 9-handed.
Tournament Info: Multistage event (semi-finals and final). Players who stayed in the game at the end of the semi-final will continue the game in the final stage with their own chips. Participants of the tournament can play an unlimited number of semi-finals. If a player qualifies several times, he will enter the final stage with the largest stack. The second largest semifinal stack will be used as a reserve. If the player is knocked out of the final stage before the end of the late registration period, he will be able to use reserve stack to re-enter (without paying buy-in). This option is only available once. Unlimited re-entries is allowed during late registration. Each semi-final will end after level \#14. ITM: 10\%-12\% of total entries.

## SEMI-FINAL STAGE STRUCTURE (Online \& Live)

| LEVEL | SMALL BLIND | BIG BLIND | ANTE |  |
| :--- | :--- | :--- | :--- | :---: |
| $\mathbf{1}$ | $\mathbf{2 5}$ | $\mathbf{5 0}$ |  |  |
| $\mathbf{2}$ | $\mathbf{5 0}$ | $\mathbf{1 0 0}$ |  |  |
| $\mathbf{3}$ | $\mathbf{7 5}$ | $\mathbf{1 5 0}$ | $\mathbf{2 5}$ |  |
| $\mathbf{4}$ | $\mathbf{1 0 0}$ | $\mathbf{2 0 0}$ | $\mathbf{2 5}$ |  |
| $\mathbf{5}$ | $\mathbf{1 5 0}$ | $\mathbf{3 0 0}$ | $\mathbf{2 5}$ |  |
| $\mathbf{6}$ | $\mathbf{2 0 0}$ | $\mathbf{4 0 0}$ | $\mathbf{5 0}$ |  |
| $\mathbf{7}$ | $\mathbf{2 5 0}$ | $\mathbf{5 0 0}$ | $\mathbf{5 0}$ |  |
| $\mathbf{8}$ | $\mathbf{3 0 0}$ | $\mathbf{6 0 0}$ | $\mathbf{7 5}$ |  |
| $\mathbf{9}$ | $\mathbf{4 0 0}$ | $\mathbf{8 0 0}$ | $\mathbf{1 0 0}$ |  |
| $\mathbf{1 0}$ | $\mathbf{5 0 0}$ | $\mathbf{1 , 0 0 0}$ | $\mathbf{1 0 0}$ |  |
| End of late registration \& re-entries period |  |  |  |  |
| 11 | 600 | 1,200 | 200 |  |
| 12 | 800 | 1,600 | 200 |  |
| 13 | 1,000 | 2,000 | 300 |  |
| 14 | 1,200 | 2,400 | 300 |  |
|  |  |  |  |  |

## POKERMATCH MILLION Tournament Structure

FINAL STAGE STRUCTURE

| LEVEL | SMALL BLIND | BIG BLIND | ANTE |
| :--- | :--- | :--- | :--- |
| $\mathbf{1}$ | $\mathbf{5 0 0}$ | $\mathbf{1 , 0 0 0}$ | $\mathbf{1 0 0}$ |
| $\mathbf{2}$ | $\mathbf{6 0 0}$ | $\mathbf{1 , 2 0 0}$ | $\mathbf{2 0 0}$ |
| $\mathbf{3}$ | $\mathbf{8 0 0}$ | $\mathbf{1 , 6 0 0}$ | $\mathbf{2 0 0}$ |
| $\mathbf{4}$ | $\mathbf{1 , 0 0 0}$ | $\mathbf{2 , 0 0 0}$ | $\mathbf{3 0 0}$ |
| $\mathbf{5}$ | $\mathbf{1 , 2 0 0}$ | $\mathbf{2 , 4 0 0}$ | $\mathbf{3 0 0}$ |
| $\mathbf{6}$ | $\mathbf{1 , 5 0 0}$ | $\mathbf{3 , 0 0 0}$ | $\mathbf{4 0 0}$ |
| $\mathbf{7}$ | $\mathbf{2 , 0 0 0}$ | $\mathbf{4 , 0 0 0}$ | $\mathbf{5 0 0}$ |
| $\mathbf{8}$ | $\mathbf{2 , 5 0 0}$ | $\mathbf{5 , 0 0 0}$ | $\mathbf{5 0 0}$ |
| End of late registration \& re-entries period |  |  |  |
| 9 | 3,000 | 6,000 | 1,000 |
| 10 | 4,000 | 8,000 | 1,000 |
| 11 | 5,000 | 10,000 | 1,000 |
| 12 | 6,000 | 12,000 | 2,000 |
| 13 | 8,000 | 16,000 | 2,000 |
| 14 | 10,000 | 20,000 | 3,000 |
| 15 | 12,000 | 24,000 | 3,000 |
| 16 | 15,000 | 30,000 | 4,000 |
| 17 | 20,000 | 40,000 | 5,000 |
| 18 | 25,000 | 50,000 | 5,000 |
| 19 | 30,000 | 60,000 | 10,000 |
| 20 | 40,000 | 80,000 | 10,000 |
| 21 | 50,000 | 100,000 | 15,000 |
| 22 | 60,000 | 120,000 | 20,000 |
| 23 | 80,000 | 160,000 | 20,000 |
| 24 | 100,000 | 200,000 | 25,000 |
| 25 | 125,000 | 250,000 | 25,000 |

Next levels - by Tournament Director Discretion / TD has the right to change structure

## UKRAINE CHAMPIONSHIP ODESSA SPECIAL FREEROLL Tournament Structure

Buy-in: Ticket (O UAH) / Fixed prizepool: 100.000 UAH
Chips: chipcount from Day 1 of PokerMatch Ukraine Championship Odessa
Levels at 20 minutes

Late registration \& re-entries: closed
Format: 9-handed. Last table 10-handed; official final table 9-handed.
Tournament Info: 1-day event. Special invitational freeroll. 50\% of each prize will be credited to the players' PokerMatch accounts (without any restrictions on withdrawal).

| LEVEL | SMALL BLIND | BIG BLIND | ANTE |
| :---: | :---: | :---: | :---: |
| 9 | 500 | 1,000 | 100 |
| 10 | 600 | 1,200 | 200 |
| 11 | 800 | 1,600 | 200 |
| 12 | 1,000 | 2,000 | 300 |
| 13 | 1,200 | 2,400 | 300 |
| 14 | 1,500 | 3,000 | 400 |
| 15 | 2,000 | 4,000 | 500 |
| 16 | 2,500 | 5,000 | 500 |
| 17 | 3,000 | 6,000 | 1,000 |
| 18 | 4,000 | 8,000 | 1,000 |
| 19 | 5,000 | 10,000 | 1,000 |
| 20 | 6,000 | 12,000 | 2,000 |
| 21 | 8,000 | 16,000 | 2,000 |
| 22 | 10,000 | 20,000 | 3,000 |
| 23 | 12,000 | 24,000 | 3,000 |
| 24 | 15,000 | 30,000 | 4,000 |
| 25 | 20,000 | 40,000 | 5,000 |
| 26 | 25,000 | 50,000 | 5,000 |
| 27 | 30,000 | 60,000 | 10,000 |
| 28 | 40,000 | 80,000 | 10,000 |
| 29 | 50,000 | 100,000 | 15,000 |
| 30 | 60,000 | 120,000 | 20,000 |

Next levels - by Tournament Director Discretion / TD has the right to change structure

## MONSTER STACK ACCUMULATOR Tournament Structure

Buy-in: 750 UAH (Days 1A\&1B) / 2.500 UAH (Day 1) / 7.000 UAH (Day 2)
Chips: 20.000 (Days 1A\&1B) / 125.000 (Day 2) / 400.000 (Day 3)
Levels at 20-60 minutes

Late registration \& re-entries: levels 1-10 for Day 1 and levels 13-20 for Day 2 (bold in the structure). Format: 9-handed. Last table 10-handed; official final table 9-handed.

Tournament Info: 5-days event; 3 starting days with different buy-ins and starting stacks.

| LEVEL | SMALL BLIND | BIG BLIND | ANTE |
| :---: | :---: | :---: | :---: |
| Day 1A \& Day 1B |  |  |  |
| 1 | 25 | 50 | - |
| 2 | 50 | 100 |  |
| 3 | 75 | 150 | 25 |
| 4 | 100 | 200 | 25 |
| 5 | 150 | 300 | 25 |
| 6 | 200 | 400 | 50 |
| 7 | 300 | 600 | 75 |
| 8 | 400 | 800 | 75 |
| 9 | 500 | 1000 | 75 |
| 10 | 600 | 1200 | 75 |
| 11 | 800 | 1,600 | 75 |
| 12 | 1,000 | 2,000 | 75 |
| Day 2 |  |  |  |
| 1 | 600 | 1,200 | 200 |
| 2 | 700 | 1,400 |  |
| 3 | 800 | 1,600 | 200 |
| 4 | 1,000 | 2,000 | 300 |
| 5 | 1,200 | 2,400 | 300 |
| 6 | 1,500 | 3,000 | 400 |
| 7 | 2,000 | 4,000 | 500 |
| 8 | 2,500 | 5,000 | 500 |
| 9 | 3,000 | 6,000 | 1,000 |
| 10 | 3,500 | 7,000 |  |
| 11 | 4,000 | 8,000 | 1,000 |
| Day 3 |  |  |  |
| 1 | 2,500 | 5,000 | 500 |
| 2 | 3,000 | 6,000 | 1,000 |
| 3 | 3,500 | 7,000 | 1,000 |
| 4 | 4,000 | 8,000 | 1,000 |
| 5 | 5,000 | 10,000 | 1,000 |
| 6 | 6,000 | 12,000 | 2,000 |
| 7 | 8,000 | 16,000 | 2,000 |
| 8 | 10,000 | 20,000 | 3,000 |
| End of late registration \& re-entries period |  |  |  |
| 9 | 10,000 | 12,000 | 3,000 |
| 10 | 12,000 | 24,000 | 3,000 |

Next levels - by Tournament Director Discretion /TD has the right to change structure

## PROGRESSIVE KNOCKOUT Tournament Structure

Buy-in: 3.000 UAH + 2.000 UAH (bounty) + 400 UAH (fee)
Chips: 15.000
Levels at 30 minutes
Late registration \& re-entries: 10 levels (bold in the structure)
Format: 9-handed. Last table 10-handed; official final table 9-handed.
Tournament Info: 2-days event; 1 starting day, bounty for each knockout 2000 UAH.

| LEVEL | SMALL BLIND | BIG BLIND | ANTE |
| :--- | :--- | :--- | :--- |
| $\mathbf{1}$ | $\mathbf{2 5}$ | $\mathbf{5 0}$ |  |
| $\mathbf{2}$ | $\mathbf{5 0}$ | $\mathbf{1 0 0}$ | $\mathbf{2 5}$ |
| $\mathbf{3}$ | $\mathbf{7 5}$ | $\mathbf{1 5 0}$ | $\mathbf{2 5}$ |
| $\mathbf{4}$ | $\mathbf{1 0 0}$ | $\mathbf{2 0 0}$ | $\mathbf{5 0}$ |
| $\mathbf{5}$ | $\mathbf{1 5 0}$ | $\mathbf{3 0 0}$ | $\mathbf{5 0}$ |
| $\mathbf{6}$ | $\mathbf{2 0 0}$ | $\mathbf{4 0 0}$ | $\mathbf{7 5}$ |
| $\mathbf{7}$ | $\mathbf{2 5 0}$ | $\mathbf{5 0 0}$ | $\mathbf{7 5}$ |
| $\mathbf{8}$ | $\mathbf{3 0 0}$ | $\mathbf{6 0 0}$ | $\mathbf{1 0 0}$ |
| $\mathbf{9}$ | $\mathbf{4 0 0}$ | 800 | $\mathbf{1 0 0}$ |
| $\mathbf{1 0}$ | $\mathbf{5 0 0}$ | $\mathbf{1 , 0 0 0}$ | $\mathbf{1 0 0}$ |
| 11 | 600 | 1,200 | 200 |
| 12 | 800 | 1,600 | 200 |
| 13 | 1,000 | 2,000 | 300 |
| 14 | 1,200 | 2,400 | 400 |
| 15 | 1,500 | 3,000 | 500 |
| 16 | 2,000 | 4,000 | 500 |
| 17 | 2,500 | 5,000 | 500 |
| 18 | 3,000 | 6,000 | 1,000 |
| 19 | 4,000 | 8,000 | 1,000 |
| 20 | 5,000 | 10,000 | 1,000 |
| 21 | 6,000 | 12,000 | 2,000 |
| 23 | 8,000 | 16,000 | 2,000 |
| 24 | 10,000 | 20,000 | 3,000 |
| 25 | 12,000 | 24,000 | 4,000 |
| 26 | 15,000 | 30,000 | 5,000 |

[^0]
## POT LIMIT OMAHA SUPERKNOCKOUT 8-MAX Tournament Structure

Buy-in: 1.500 UAH + 1.500 UAH (bounty) +250 (fee)
Chips: 20.000
Levels at 20 minutes
Late registration \& re-entries: 10 levels (bold in the structure)
Format: 8-handed. Last table 9-handed; official final table 8-handed.
Tournament Info: 1-day event; Pot-Limit Omaha. Bounty for each knockout 1.500 UAH.

| LEVEL | SMALL BLIND | BIG BLIND |
| :--- | :--- | :--- |
| $\mathbf{1}$ | $\mathbf{2 5}$ | $\mathbf{5 0}$ |
| $\mathbf{2}$ | $\mathbf{5 0}$ | $\mathbf{1 0 0}$ |
| $\mathbf{3}$ | $\mathbf{7 5}$ | $\mathbf{1 5 0}$ |
| $\mathbf{4}$ | $\mathbf{1 0 0}$ | $\mathbf{2 0 0}$ |
| $\mathbf{5}$ | $\mathbf{1 5 0}$ | $\mathbf{3 0 0}$ |
| $\mathbf{6}$ | $\mathbf{2 0 0}$ | $\mathbf{4 0 0}$ |
| $\mathbf{7}$ | $\mathbf{2 5 0}$ | $\mathbf{5 0 0}$ |
| $\mathbf{8}$ | $\mathbf{3 0 0}$ | $\mathbf{6 0 0}$ |
| $\mathbf{9}$ | $\mathbf{4 0 0}$ | 800 |
| $\mathbf{1 0}$ | $\mathbf{5 0 0}$ | $\mathbf{1 , 0 0 0}$ |
| 11 | 600 | 1,200 |
| 12 | 800 | 1,600 |
| 13 | 1,000 | 2,000 |
| 14 | 1,200 | 2,400 |
| 15 | 1,500 | 3,000 |
| 16 | 2,000 | 4,000 |
| 17 | 2,500 | 5,000 |
| 18 | 3,000 | 6,000 |
| 19 | 4,000 | 8,000 |
| 20 | 5,000 | 10,000 |
| 21 | 6,000 | 12,000 |
| 22 | 7,000 | 14,000 |
| 23 | 8,000 | 16,000 |
| 24 | 10,000 | 20,000 |
| 25 | 12,000 | 24,000 |
| 26 | 15,000 | 30,000 |

Next levels - by Tournament Director Discretion /TD has the right to change structure

## WINT THE BUTTON 8-MAX Tournament Structure

Buy-in: 2.000 UAH
Chips: 15.000
Levels at 20 minutes
Late registration \& re-entries: 10 levels (bold in the structure)
Format: 8-handed. Final table 9-handed.

Tournament Info: 1-day event; "win the button" rule is applied.

| LEVEL | SMALL BLIND | BIG BLIND | ANTE |
| :--- | :--- | :--- | :--- |
| $\mathbf{1}$ | $\mathbf{2 5}$ | $\mathbf{5 0}$ |  |
| $\mathbf{2}$ | $\mathbf{5 0}$ | $\mathbf{1 0 0}$ | $\mathbf{2 5}$ |
| $\mathbf{3}$ | $\mathbf{7 5}$ | $\mathbf{1 5 0}$ | $\mathbf{2 5}$ |
| $\mathbf{4}$ | $\mathbf{1 0 0}$ | $\mathbf{2 0 0}$ | $\mathbf{5 0}$ |
| $\mathbf{5}$ | $\mathbf{1 5 0}$ | $\mathbf{3 0 0}$ | $\mathbf{5 0}$ |
| $\mathbf{6}$ | $\mathbf{2 0 0}$ | $\mathbf{4 0 0}$ | $\mathbf{7 5}$ |
| $\mathbf{7}$ | $\mathbf{2 5 0}$ | $\mathbf{5 0 0}$ | $\mathbf{7 5}$ |
| $\mathbf{8}$ | $\mathbf{3 0 0}$ | $\mathbf{6 0 0}$ | $\mathbf{1 0 0}$ |
| $\mathbf{9}$ | $\mathbf{4 0 0}$ | $\mathbf{8 0 0}$ | $\mathbf{1 0 0}$ |
| $\mathbf{1 0}$ | $\mathbf{5 0 0}$ | $\mathbf{1 , 0 0 0}$ | $\mathbf{1 0 0}$ |
| 11 | 600 | 1,200 | 200 |
| 12 | 800 | 1,600 | 200 |
| 13 | 1,000 | 2,000 | 300 |
| 14 | 1,200 | 2,400 | 400 |
| 15 | 1,500 | 3,000 | 500 |
| 16 | 2,000 | 4,000 | 500 |
| 17 | 2,500 | 5,000 | 500 |
| 18 | 3,000 | 6,000 | 1,000 |
| 19 | 4,000 | 8,000 | 1,000 |
| 20 | 5,000 | 10,000 | 1,000 |
| 21 | 6,000 | 12,000 | 2,000 |
| 23 | 8,000 | 16,000 | 2,000 |
| 24 | 10,000 | 20,000 | 3,000 |
| 25 | 12,000 | 24,000 | 4,000 |
| 26 | 15,000 | 30,000 | 5,000 |

## PokerMatch UKRAINE CHAMPIONSHIP Tournament Structure

Buy-in: 9.900 UAH / Guaranteed prizepool: 500.000 UAH
Chips: 50.000
Levels at 60/75 minutes
Late registration \& re-entries: 14 levels (8 levels for Day 1 \& 6 more levels for Day 2; bold in the structure)

Format: 9-handed. Last table 10-handed; official final table 9-handed.
Tournament Info: 3-days event. Late registration will be open during the Day 1 and first six levels of the Day 2.

| LEVEL | SMALL BLIND | BIG BLIND | ANTE |
| :--- | :--- | :--- | :--- |
| $\mathbf{1}$ | $\mathbf{7 5}$ | $\mathbf{1 5 0}$ | $\mathbf{2 5}$ |
| $\mathbf{2}$ | $\mathbf{1 0 0}$ | $\mathbf{2 0 0}$ | $\mathbf{2 5}$ |
| $\mathbf{3}$ | $\mathbf{1 5 0}$ | $\mathbf{3 0 0}$ | $\mathbf{2 5}$ |
| $\mathbf{4}$ | $\mathbf{2 0 0}$ | $\mathbf{4 0 0}$ | $\mathbf{5 0}$ |
| $\mathbf{5}$ | $\mathbf{2 5 0}$ | $\mathbf{5 0 0}$ | $\mathbf{5 0}$ |
| $\mathbf{6}$ | $\mathbf{3 0 0}$ | $\mathbf{6 0 0}$ | $\mathbf{7 5}$ |
| $\mathbf{7}$ | $\mathbf{3 5 0}$ | $\mathbf{7 0 0}$ | $\mathbf{1 0 0}$ |
| $\mathbf{8}$ | $\mathbf{4 0 0}$ | $\mathbf{8 0 0}$ | $\mathbf{1 0 0}$ |
| End of Day 1 |  |  |  |
| $\mathbf{9}$ | $\mathbf{5 0 0}$ | $\mathbf{1 , 0 0 0}$ | $\mathbf{1 0 0}$ |
| $\mathbf{1 0}$ | $\mathbf{6 0 0}$ | $\mathbf{1 , 2 0 0}$ | $\mathbf{2 0 0}$ |
| $\mathbf{1 1}$ | $\mathbf{8 0 0}$ | $\mathbf{1 , 6 0 0}$ | $\mathbf{2 0 0}$ |
| $\mathbf{1 2}$ | $\mathbf{1 , 0 0 0}$ | $\mathbf{2 , 0 0 0}$ | $\mathbf{3 0 0}$ |
| $\mathbf{1 3}$ | $\mathbf{1 , 2 0 0}$ | $\mathbf{2 , 4 0 0}$ | $\mathbf{3 0 0}$ |
| $\mathbf{1 4}$ | $\mathbf{1 , 5 0 0}$ | $\mathbf{3 , 0 0 0}$ | $\mathbf{4 0 0}$ |
|  | End of late registration \& re-entries period |  |  |
| 15 | 2,000 | 4,000 | 500 |
| 16 | 2,500 | 5,000 | 500 |
| 17 | 3,000 | 6,000 | 1,000 |
| 18 | 4,000 | 8,000 | 1,000 |
| 19 | 5,000 | 10,000 | 1,000 |
| 20 | 6,000 | 12,000 | 2,000 |
| 21 | 8,000 | 16,000 | 2,000 |
| 22 | 10,000 | 20,000 | 3,000 |
| 23 | 12,000 | 24,000 | 3,000 |
| 24 | 15,000 | 30,000 | 4,000 |
| 25 | 20,000 | 40,000 | 5,000 |

Next levels - by Tournament Director Discretion / TD has the right to change structure

## SUPERSTAR 6-MAX KNOCKOUT Tournament Structure

Buy-in: 4.000 UAH + 4.000 UAH (bounty) + 600 UAH (fee)
Chips: 20.000
Levels at 25 minutes
Late registration \& re-entries: 10 levels (bold in the structure)
Format: 6-handed. Last table 7-handed; official final table 6-handed.
Tournament Info: 1-day tournament, bounty for each knockout 4.000 UAH. Special prize to the player who will knock out Superstar.

| LEVEL | SMALL BLIND | BIG BLIND | ANTE |
| :--- | :--- | :--- | :--- |
| $\mathbf{1}$ | $\mathbf{5 0}$ | $\mathbf{1 0 0}$ |  |
| $\mathbf{2}$ | $\mathbf{7 5}$ | $\mathbf{1 5 0}$ | $\mathbf{2 5}$ |
| $\mathbf{3}$ | $\mathbf{1 0 0}$ | $\mathbf{2 0 0}$ | $\mathbf{2 5}$ |
| $\mathbf{4}$ | $\mathbf{1 5 0}$ | $\mathbf{3 0 0}$ | $\mathbf{2 5}$ |
| $\mathbf{5}$ | $\mathbf{2 0 0}$ | $\mathbf{4 0 0}$ | $\mathbf{5 0}$ |
| $\mathbf{6}$ | $\mathbf{2 5 0}$ | $\mathbf{5 0 0}$ | $\mathbf{5 0}$ |
| $\mathbf{7}$ | $\mathbf{3 0 0}$ | $\mathbf{6 0 0}$ | $\mathbf{7 5}$ |
| $\mathbf{8}$ | $\mathbf{4 0 0}$ | $\mathbf{8 0 0}$ | $\mathbf{1 0 0}$ |
| $\mathbf{9}$ | $\mathbf{5 0 0}$ | $\mathbf{1 , 0 0 0}$ | $\mathbf{1 0 0}$ |
| $\mathbf{1 0}$ | $\mathbf{6 0 0}$ | $\mathbf{1 , 2 0 0}$ | $\mathbf{2 0 0}$ |
| 11 | 800 | 1,600 | 200 |
| 12 | 1,000 | 2,000 | 300 |
| 13 | 1,200 | 2,400 | 300 |
| 14 | 1,500 | 3,000 | 400 |
| 15 | 2,000 | 4,000 | 500 |
| 16 | 2,500 | 5,000 | 500 |
| 17 | 3,000 | 6,000 | 1,000 |
| 18 | 4,000 | 8,000 | 1,000 |
| 19 | 5,000 | 10,000 | 1,000 |
| 20 | 6,000 | 12,000 | 2,000 |
| 21 | 8,000 | 16,000 | 2,000 |
| 22 | 10,000 | 20,000 | 3,000 |
| 23 | 12,000 | 24,000 | 3,000 |
| 24 | 15,000 | 30,000 | 4,000 |
| 25 | 20,000 | 40,000 | 5,000 |

[^1]
## ALL OTHER NLH SIDE EVENTS \& SATELLITES

| LEVEL | SMALL BLIND | BIG BLIND | ANTE |
| :--- | :--- | :--- | :--- |
| 1 | 25 | 50 |  |
| 2 | 50 | 100 |  |
| 3 | 75 | 150 | 25 |
| 4 | 100 | 200 | 25 |
| 5 | 150 | 300 | 25 |
| 6 | 200 | 400 | 50 |
| 7 | 300 | 600 | 75 |
| 8 | 400 | 800 | 100 |
| 9 | 500 | 1,000 | 100 |
| 10 | 600 | 1,200 | 200 |
| 11 | 800 | 1,600 | 200 |
| 12 | 1,000 | 2,000 | 300 |
| 13 | 1,200 | 2,400 | 300 |
| 14 | 1,500 | 3,000 | 400 |
| 15 | 2,000 | 4,000 | 500 |
| 16 | 2,500 | 5,000 | 500 |
| 17 | 3,000 | 6,000 | 1,000 |
| 18 | 4,000 | 8,000 | 1,000 |
| 19 | 5,000 | 10,000 | 1,000 |
| 20 | 6,000 | 12,000 | 2,000 |
| 21 | 8,000 | 16,000 | 2,000 |
| 22 | 10,000 | 20,000 | 3,000 |
| 23 | 12,000 | 24,000 | 3,000 |
| 24 | 15,000 | 30,000 | 4,000 |
| 25 | 20,000 | 40,000 | 5,000 |
| 26 | 25,000 | 50,000 | 5,000 |
| 27 | 30,000 | 60,000 | 10,000 |

Next levels - by Tournament Director Discretion / TD has the right to change structure
Tournaments with starting stack 20.000+ will start from level \#2.


[^0]:    Next levels - by Tournament Director Discretion / TD has the right to change structure

[^1]:    Next levels - by Tournament Director Discretion / TD has the right to change structure

